

CUB SCOUT PROGRAM UPDATES 2024-25 Program Year

Beginning **June 1, 2024**





SCOUTING



Average tenure of a Cub Scout



■

Feedback From over 23,000 Cub Scout Leaders and Parents

Confidence level (+/- 1.7%)

95%



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Four Areas of Improvements



FUN Fun for Cub Scouts, leaders, and parents.

EASY Easy to deliver the program as designed.



SIMPLE Simple to understand, to explain, and to support.





Bobcat

Bernek

Bobcat Adventure

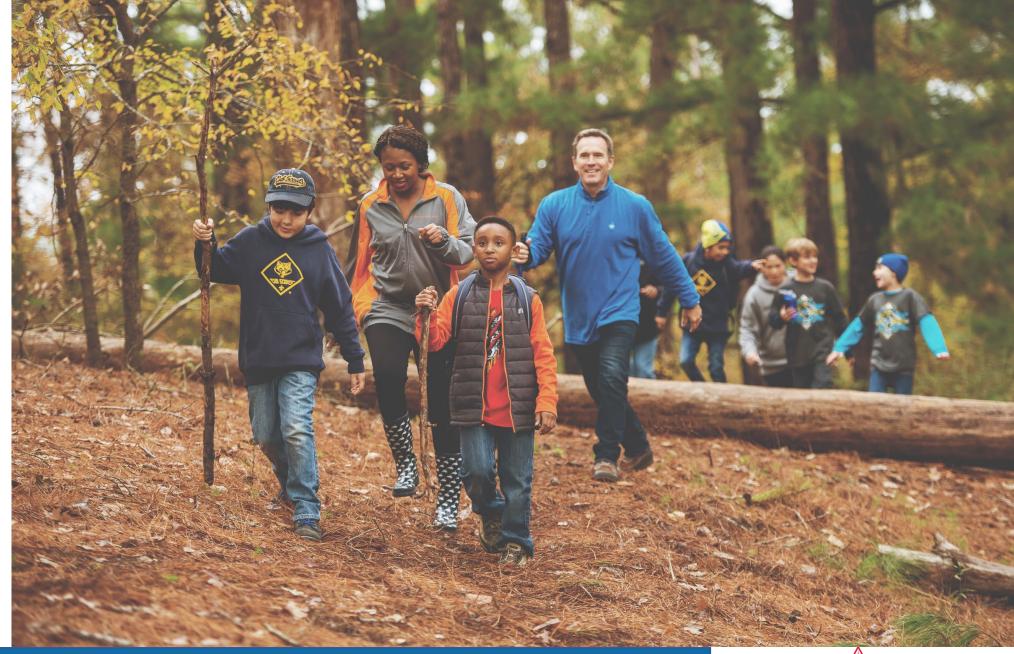
The Bobcat adventure is now designed to be the *first required* adventure.



With each Rank, additional age appropriate requirements are added.



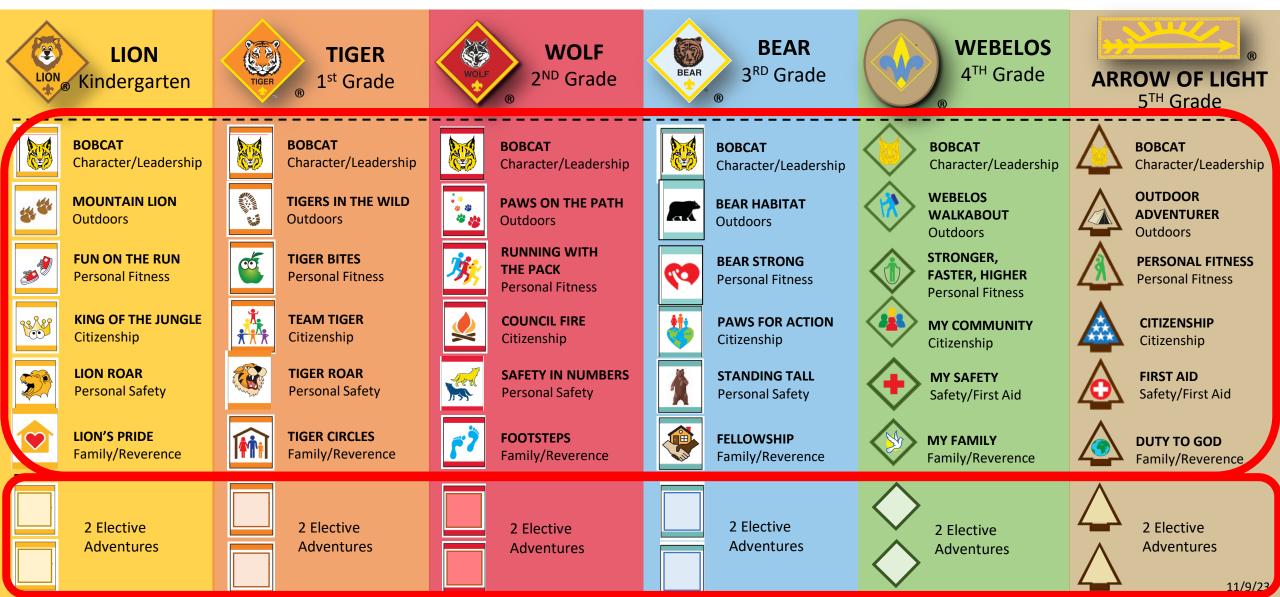
Adventures





2024-2025 Cub Scout Badges of Rank **Requirements**

6 Required Adventures per rank 2 Elective Adventures per rank



Required Adventures - Areas of focus

- Character / Leadership
- Outdoors
- Personal Fitness
- Citizenship
- Personal Safety
- Family / Reverence

Each rank now has 6 required adventures - one for each focus area



CUB SCOUT ELECTIVE ADVENTURES



16 Electives

Build It Up, Knock It Down **Gizmos and Gadgets** I'll Do It Myself **On Your Mark Pick My Path** Ready, Set, Grow Count On Me **Everyday Tech** Go Fish Let's Camp On a Roll **Race Time** Time to Swim World Conservation

Archery Slingshot

1st Grade 20 Electives Curiosity, etc. Floats and Boats **Good Knights Rolling Tigers** Safe and Smart Sky Is the Limit Stories in Shapes Tiger Tag Tiger-iffic! **Designed by Tiger** Fish On Let's Camp Race Time Summertime Fun Tech All Around Tigers in the Water World Conservation Archery **BB** Guns Slingshot

Û

2nd Grade 20 Electives Adventures in Coins Air of the Wolf Code of the Wolf Cubs Who Care Digging in the Past Finding Your Way Germs Alive! Paws of Skill Spirit of the Water A Wolf Goes Fishing Computing Wolves et's Camp Paws for Water Pedal with the Pack Race Time Summertime Fun World Conservation Archerv BB Guns Slingshot

3rd Grade 20 Electives A Bear Goes Fishing Baloo the Builder **Critter Care Forensics** Marble Madness Roaring Laughter Salmon Run Super Science **Bears Afloat** Bears on Bikes **Balancing Bears** Let's Camp Race Time Summertime Fun Top Chef Tech Whittling World Conservation Archery **BB** Guns Slingshot

BEAR





4th Grade 20 Electives Aquanaut Art Explosion Aware and Care Build It Earth Rocks! Catch the Big One Let's Camp Math on the Trail Modular Design Paddle Onward Pedal Away Race Time Chef's Knife Summertime Fun Tech on the Trail World Conservation Archery **BB** Guns Slingshot

Yoyo

5th Grade 16 Electives Engineer Into the Wild Into the Woods Cycling Estimations Fishina **High Tech Outdoors** Knife Safety Paddle Craft Race Time Summertime Fun Swimming World Conservation Archery **BB** Guns Slingshot

Elective Adventures

Each rank has either

• 16 electives (Lion / AOL)

OR

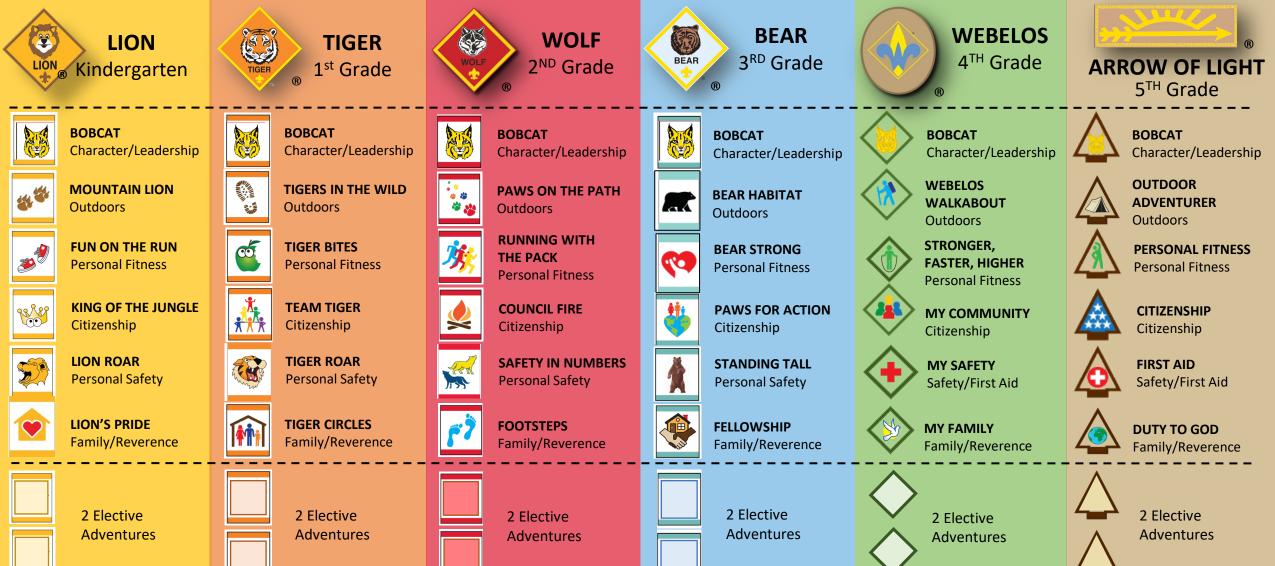
• 20 electives (Tiger, Wolf, Bear, Webelos)



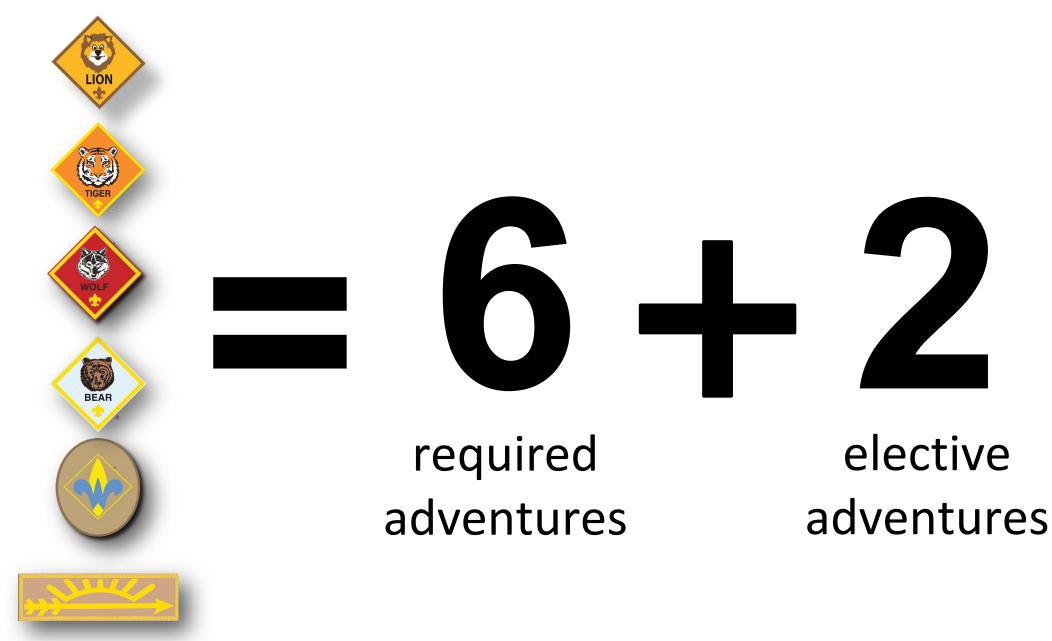


2024-2025 Cub Scout Badges of Rank **Requirements**

6 Required Adventures per rank 2 Elective Adventures per rank



11/9/23







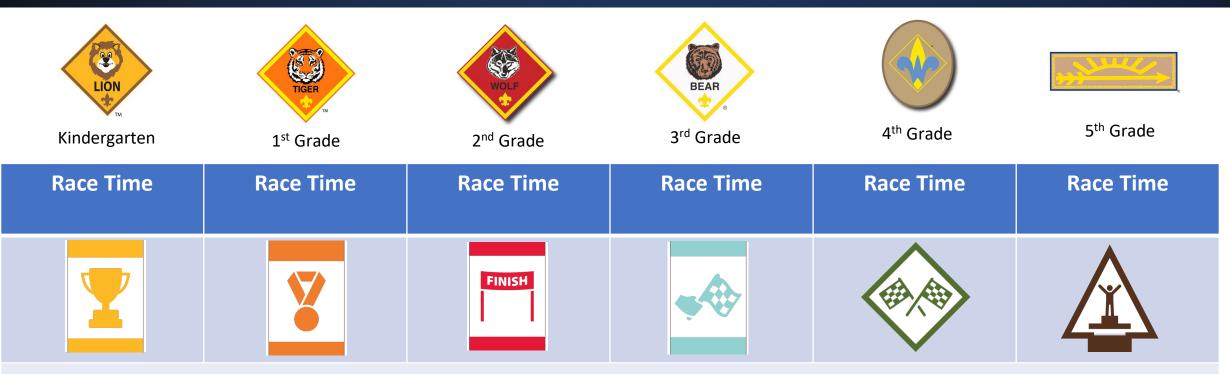
SCOUTING

Adding in more FUN!

dicates enture dicate re	Kindergarten	TIGER 1 st Grade	2 nd Grade	BEAR BEAR 3 rd Grade	4 th Grade	5 th Grade	
ivity							
nping	Let's Camp	Let's Camp	Let's Camp	Let's Camp	Let's Camp	Outdoor Adventurer*	
shing	Go Fish	Fish On	A Wolf Goes Fishing	A Bear Goes Fishing	Catch the Big One	Fishing	
cling	On a Roll	Rolling Tigers	Pedal with the Pack	Bears on Bikes	Pedal Away	Cycling	
nming	Time to Swim	Tigers in the Water	Spirit of the Water	Salmon Run	Aquanaut	Swimming	
	enture dicate re tivity mping shing cling	enture dicate Kindergarten Kindergarten Kindergarten Civity Inping Let's Camp Go Fish Cling Cling Inming Time to	enture dicateImage: Constraint of the second secon	enture dicateimportimportimportreimportimportimport	enture dicateImage: Constraint of the SwimImage: Constraint of the WaterImage: Constraint of the <br< td=""><td>enture dicateimage: 1 to gradeimage: 1 to gradeimage: 2 modeimage: 3 mode</td></br<>	enture dicateimage: 1 to gradeimage: 1 to gradeimage: 2 modeimage: 3 mode	

*For Arrow of Light this is a required Adventure

Pinewood Derby / Raingutter Regatta Adventures



Common Activity – Build and Race a Pinewood Derby Car OR Build and Race a Raingutter Regatta

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Adding in more STEM!

n It e	BOLD indicates new adventure talics indicate existing indventure	Kindergarten	Ist Grade	wolf 2 nd Grade	BEAR BEAR 3 rd Grade	4 th Grade	5 th Grade
	STEM						
	Science	Ready Set Grow	Sky Is the Limit	Digging in the Past	Forensics	Earth Rocks	Into the Woods
	Technology	Everyday Tech	Tech All Around	Coding Wolves	Top Chef Tech	Tech on the Trail	High Tech Camping
	Engineering	Gizmos and Gadgets	Designed by Tiger	Air of the Wolf	Baloo the Builder	Modular Design	Engineer
	Math	Count on Me	Stories in Shapes	Code of the Wolf	Balancing Bears	Math on the Trail	Estimations



Paddle Sports



Must complete the BSA Swimmer Test to begin Adventure. Requirements for each rank can be completed with either a canoe, kayak, or stand-up paddle board.



Knife Safety



Whittlin' Chip is retried

To use a knife a Cub Scout must complete the Adventure for their rank even if they completed a knife safety Adventure previously

The Adventure pocket card can be used as proof of completing the Adventure.

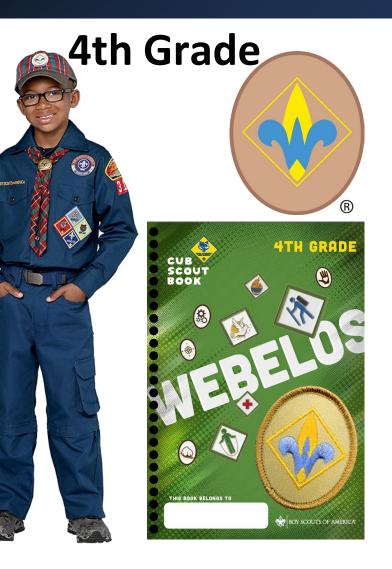






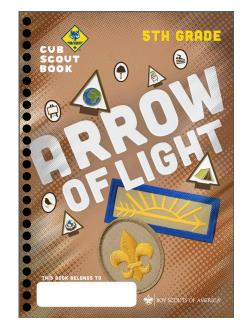


Webelos and Arrow of Light



5th Grade









Arrow of Light to Scouts BSA



The Arrow of Light rank is designed to prepare for Scouts BSA

Changes are based on a collaboration with National Scouts BSA Committee

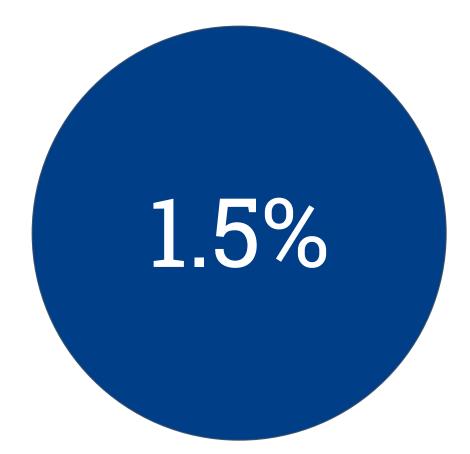
Designed to have Arrow of Light Cub Scouts joining a Scouts BSA Troop by January/February



Awards



What is the data behind the change?



Average utilization of Cub Scout awards



Conservation – Champions for Nature



Common Activity – Conversation Project

The World Conservation Award by the World Organization for the Scouting Movement has changed the award to Champions for Nature

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Summertime Fun



Anytime during May through August participate in a total of 3 Cub Scout activities.

Earning Adventure is not dependent on other's participation.

Program Delivery



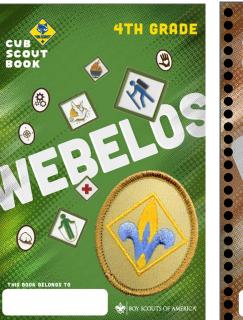




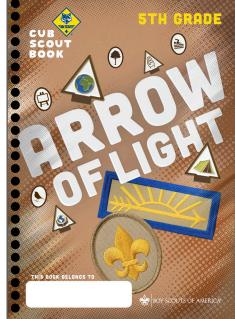
Handbooks





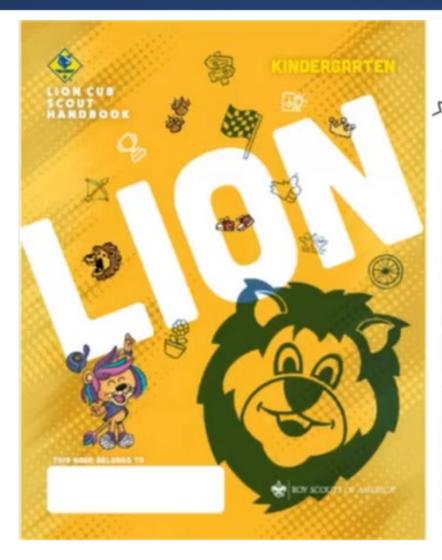


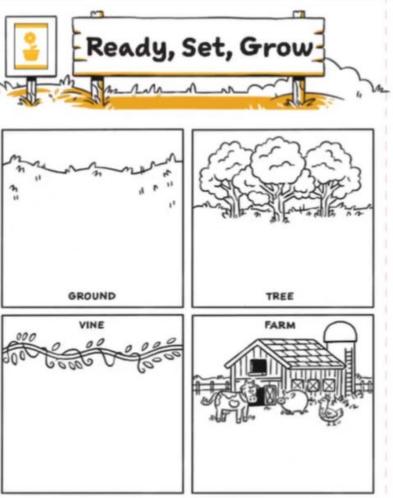


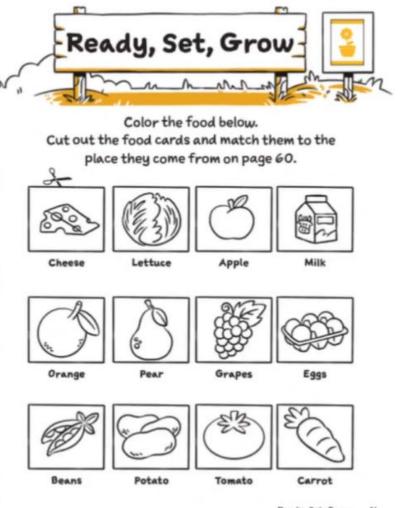




Handbooks









Handbooks



Adventure Requirements

Too many options make the adventure look more complicated than it is.

Options make it impossible to know what Cub Scouts are doing to earn the adventure.

ELECTIVE ADVENTURE

Complete the following requirements.

- 1. Complete two of the following:
 - A. With the members of your den or family, make a game with simple materials that requires math to keep score.
 - B. Play a game of "Go Fish for 10s."
 - **C.** Do five activities at home, at school, or in your den that use mathematics, and then explain to your den how you used everyday math.
 - D. Make a rekenrek with two rows, and show your den leader or other adult how you would represent the numbers 4, 6, 9, and 14.
- E. Make a rain gauge or some other measuring device, and use it.
- 2. Complete one of the following:
 - A. With other members of your den or family, identify three different types of shapes that you see in nature.
 - **B.** With other members of your den or family, identify two shapes you can see in the construction of bridges.
 - C. Select a single shape or figure. Observe the world around you for at least a week, and write down where you see this shape or figure and how it is used.
- 3. Complete one of the following:
 - A. With your den, find something that comes with many small, colored items in one package. Count the number of items of each color in your package. Keep track of each color. Then:
 - Draw a graph showing the number of items of each color.

- ii. Determine what the most common color is.
- iii. Compare your results to those of the other Scouts.
- iv. Predict how many items of each color you will find in one more package.
- v. Decide if your prediction was close.
- B. With your den or family, measure the height of everyone in the group and see who takes more steps to walk 100 feet.
- C. Have each member of your den shoot a basketball. Count the number of shots it takes for each Scout to sink five baskets. Make a graph that shows how successful your den was. Your graph should show each group that needed 5, 6-10, 11-15, 16-20, and more than 20 tries to sink their shots.
- 4. Complete one of the following:
- A. Use a secret code using numbers to send a message to one of your den members or your den leader. Have that person send a message back to you. Be sure you both use the same code.
- B. Send a message to another member of your den or your den leader using the pig pen code or another code that changes letters into special shapes.
- **C.** Practice using a code stick to create and decode a message.

CODE OF THE WOLF = 143

PEDAL WITH THE PACK



SNAPSHOT OF ADVENTURE



Get together with your den, pack, or family to go on a bike ride. You will learn about what to take and how to make sure your bike is ready, and then you will go for a ride! Grab your helmet, check your tires, and a buddy to head out on another Cub Scout Adventure.

REQUIREMENTS

- Show how to properly wear a bicycle helmet. Show you can take it off and put it on without help.
- 2. Decide what you should wear when riding a bike.
- Learn about different types of bikes and when/where you might ride these different bikes.
- Demonstrate you can start and stop your bicycle without help.
- 5. Demonstrate proper hand signals.
- With your den, pack, or family, following the buddy system, take a bike ride.



Elective Adventure
Scan for this Elective Adventure



Scouting.org

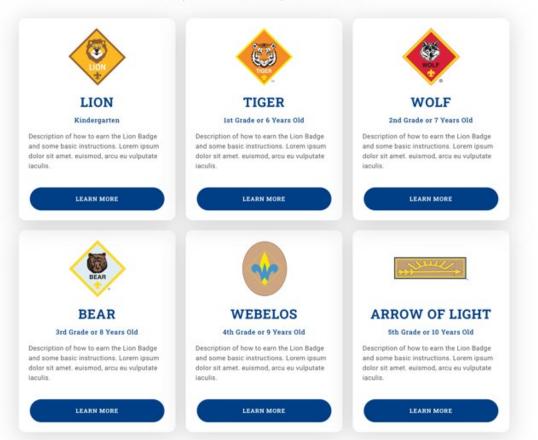
Pick the Rank/Grade



Cub Scouts earn adventures that are specific to their grade and rank. A number of adventures must be completed to earn the badge of rank for each grade level. Completion of adventures is how the aims of character, citizenship, leadership, and personal fitness are developed.

CUB SCOUT RANKS

Select a specific rank to see the list of required and elective adventures.



Scouting.org

Badge of Rank Page

← Back to: Cub Scouts Adventures



Bobcat Adventure

The first required Adventure.



The Bobcat Adventure is to get to know your team, lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas euismod, arcu eu vulputate iaculis, tortor magna blandit libero, lorem ipsum dolor sit amet, consectetur adipiscing elit.

See Requirements

Required Adventures

After earning the Bobcat Adventure, begin working on any of the other Adventures. To earn the Lion badge of rank, complete all six (6) of the required Adventures.



Elective Adventures

There is no limit to the number of elective Adventures that can be earned. Two (2) elective Adventures are required to earn the Lion badge of rank, but more may be earned with the den, family, or pack.



Adventure Page



Fun On The Run



Snapshot Of Adventure

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Safety Moment

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Complete the following requirements

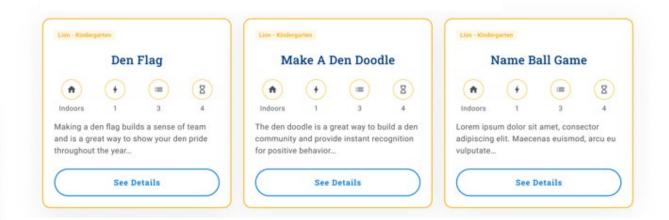
Activities to fulfill these requirements organized are below, Choose one activity of each requirement to complete Bobcat Adventure.

Requirement 1	Requirement 2	Requirement 3
Get to know the members of your Den.	Have your adult partner or den leader read the scout law to you. demostrate your understanding of being friendly.	Lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas euismod. consectetur adipiscing.
Requirement 4	Requirement 5	Requirement 6
Lorem ipsum dolor sit amet, conse adipiscing elit.	Have your adult partner or den leader read the scout law to you. demostrate your understanding of being friendly.	Lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas euismod. consectetur adipiscing.
Requirement 7	Requirement 8	Requirement 9
Have your adult partner or den leader read the scout law to you. demostrate your understanding of being friendly.	Lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas euismod. consectetur adipiscing.	Have your adult partner or den leader read the scout law to you. demostrate your understanding of being friendly.

Activity Cards for Requirement

Requirement 1

Get to know the members of your den.





Activity Cards for Requirements

Location



Outdoor

San Travel

Energy Level

- 1- Very low energy listening
- 2- Low energy crafts
- 3- Moderate energy skilled crafts
- 4- High energy active movements
- 5- Very high energy running

Requirement 1

Get to know the members of your den



and is a great way to show your den pride throughout the year...

See Details

Supplies

- 1. None no supplies are needed
- 2. Very little common household items
- 3- Average low-cost craft supplies
- 4- Above average common craft supplies
- 5- Custom custom or uncommon

Prep Time

- 1. No prep time needed
- 2. One to three days ahead of time
- 3. Three to five days ahead of time
- 4. A week ahead of time
- 5. More than a week ahead of time

Lion - Kindergarten

Fun On The Run - Long adventure name here

Requirement 1



Den Flag - Here Can Go A Larger Title For The Adventure Name

Snapshot Of Activity

Make a den flag builds a sense of team and is a great way to show your den pride throughout the year. make your den flag part of your opening and closing ceremony and bring it to your pack meetings and outings. your den flag is a great way to keep your den together when on an outing.



Supply List

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Additional Resources

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CUB SCOUT PROGRAM UPDATES ROLLOUT TIMELINE FOR COUNCILS

New Program Takes Effect June 1

OCT NO	V	DEC	JAN	FEB	MAR	APR	ΜΑΥ	JUN
Council Staff and Key Cou Training Scout Executive reviews Teams The council evaluates the program updates and the council operations and plan to incorporate update operations and plan to s Scout leaders Council Re council program	ouncil Volunteer s content on ne Cub Scout eir impact on I develops a tes to council support Cub	Presenters Trained December 18 Team of experts trained and available to present to local councils and districts.	Cub Scout Program Update Cub Chat Live! Promote watching these special episodes of Cub Chat Live! January 16 th @ 7 p.m. Central January 23 rd @ 7 p.m. Central January 30 th @ 7 p.m. Central	Council Resources Identify council resources that will need to be updated to reflect program improvements Website Pages Council Programs Recruitment Grants/Foundations Marketing Scouts BSA Resources for	New Unit Development and Support Review new unit campaigns and materials to start new Packs using the updated program. Commissioner staff fully updated and prepared to support Cub Scout packs with updates.	Scouts BSA Leaders Communicate with Scoutmasters and Scouts BSA leaders about changes to Webelos and Arrow of Light and the updated Arrow of Light requirements.	Support Staff Ensure support staff are properly informed and prepared to support Cub Scout volunteers and parents with the updated program. Training Position Specific Training Updated Updated Cub Scout Roundtable	Updates Take Effect Conduct summer programs using the updated program. Make adjustments for fall recruitment to ensure the updated program is incorporated into marketing and program delivery. On-line Tools Scoutbook Updated
]			Scouts BSA Leaders	New Cub Scout Adve	nture Loops and Pins	Videos	Online Reports Updated





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SHARE YOUR WAY

Multiple ways to keep your Scouters informed

FUN, SIMPLE, EASY

Latest official updates, No app to install, Works on all devices





All changes go into effect on June 1, 2024

Questions?

Contact

Sidney Palomino

(Cub Scout Roundtable Commissioner, Tecumseh

