



2019 Cub and Webelos Scout Resident Camp Planning Guide



Prepared. For Life.®

Dear Cub Scout Leaders and Parents:

Our staff is committed to making your summer camp experience the highlight of your Cub Scouting year. The outdoor setting offers your Scouts the opportunity for outstanding adventures including swimming, fishing, hiking, nature study, and more. We continually enhance our program to provide the best well-rounded camping experience for your unit and your Cub Scout. Each Michigan Crossroads Council camp provides distinct characteristics to enhance your outdoor program opportunities.

This guide is constantly being updated to provide you with the latest information on our facilities, programs, and tools to help you plan your pack program for the week. For the latest information and changes, please visit our website at <https://michiganscouting.org/outdooradventures/cub-scout-summer-camp/> . Arriving to camp prepared for your stay will enhance your experience and ensure your safety.

Camp Munhackle

Located on the Shore of Bruin Lake, Camp Munhackle stretches 120 acres through a deciduous forest. The camp has access to over 11,000 acres of state land including a chain of lakes that flow into the Huron River. In addition, the trail system covers over 70 miles for biking, hiking and backpacking. Not only is Camp Munhackle home to many different species, it's home to many scouts throughout the year. Camp Munhackle maintains very large, spacious campsites in a park-like setting. Camp Munhackle is an ideal place to stay year- round to observe nature and be in Michigan's great outdoors.

Our Camping Committee welcomes you to this Michigan Crossroads Council Camp! We are proud of the Boy Scouts of America's history and pledge our support to you in helping develop Scouts into responsible young people. We thank you for making a significant personal commitment of your time and talent to serve these youths and help instill the values of Scouting through outdoor program.

Cub Scout Resident Camp

Our attendees travel from multiple councils across the Midwest just to experience our scouting program. Camp Munhackle is fully insured and licensed by the State of Michigan. Our outstanding camp staff log over 40 hours of training in leadership, communication, and customer service. This program is design for Cub ranks of Wolf and Bear. Webelos program is not offered at this specific camp. Recommended that Webelos I and Arrow of Light only attend Webelos Resident Camp.

Below you will find some key ingredients to our success at Camp Munhackle.

- Upon arrival, you will be assigned a large, two-person tent with a screen, floor, and two cots.
- An unlimited dining buffet, including a salad bar will be served in our dining facility.

- Age appropriate activities to meet individual abilities and requirements of rank will be offered.
- Wood working handicrafts from tool boxes to bird houses will be available during the session.
- After completing an activity at each station (cub resident camp), your scout is qualified to purchase a pebble patch for an immediate recognition.
- An entertaining, outright hilarious fire bowl performance by staff members will be sure to welcome your Scouts to camp.
- A non-denominational Chapel Service as well as various Camp Flag Ceremonies will be held.
- 9 Different Program Areas: BB Guns, Archery, Handcrafters, Cub/Scout Craft, Technology, Endeavor, Swimming, Boating, and Nature.
- All above plus MORE during free time open activities: Mountain Bikes, Fishing, GPS, Table Games, Campfires and so much more!

Over 25 years of dedication and hard work, Cub Scout Resident Camp at Camp Munhacker has become one of the top competitors in the State of Michigan.

This year's theme: Blazing Saddles

Cub Scouts will travel to the ranch and be presented different challenges. There are nine different program areas and some traditional ones. Swimming, Boating, Nature, Crafts, Camp Chef, Gold Mine, Challenge Course, BB Guns, and Archery. Scouts will rotate by camp sites three stations in the morning stations, then three in the afternoon and finally the last three in the morning of day three. Now each set of three stations groups will rotate between the three, we call this a Triade. This keeps the walking to a minimum.

As your scout completes a station a card will be signed off by our staff and you may purchase your pebble patch that represents that activity at the Camp Trading Post.

Webelos Summer Camp

Transitioning from the Cub Scout program into the Boy Scout program is a big task, but our Webelos program has it covered. Our Webelos Summer Camp allows your Scout to make some awesome summer camp decisions. The combination of requirements that your Scout wants to earn is entirely up to them!

As requested by the summer camp adult attendees, we are now providing the camper online registration for classes. As soon as your Scout is paid in full, your Scout with your assistance, may select a list of Webelos Core Adventure Pins that he/she will participate in during his/her stay at camp. He/she may select as little as or up to six activity pins. Each program area will help him/her complete some of the requirements for his/her pins. We encourage the buddy system in signing up for program activities. This program is designed only for scouts in the Webelos/Arrow of Light Programs.

Aquanaut (swimming) is the only one of the adventure pins that can be completed at camp. Camp will get you started with the basics then the Scouts will have some homework before the arrival or after the completion of camp. We will provide a list of completed requirements for each of the campers.

During the evening of day 2 and 3, there will be an open time period where each Scout has the opportunity to pick from plenty of different activities. From hiking, biking, swimming, GPS, Frisbee Golf, boating, fishing, shooting pellet rifles, games, or shooting for the Cub Program Shooting requirements, your Scout will be very well occupied.

Please refer to the list below for additional information regarding summer camp.

- Upon arrival, you will be assigned a large, two-person tent with a screen, floor, and two cots.
- An unlimited dining buffet, including a salad bar will be served in our dining facility.
- An entertaining, outright hilarious fire bowl performance by staff members will be sure to welcome your Scouts to camp.
- A non-denominational Chapel Service as well as various Camp Flag Ceremonies will be held.

SEE THE LAST PAGE FOR CLASS OPTIONS FOR WEBELOS 2019

Section I: Planning Your Summer Camp Adventure

Directions to Camp


Camp Munhackle
20120 Bartell Road
Gregory, Michigan 48137

Directions to Camp Munhackle from the SOUTH:

- Take I-94 to exit 159 in Chelsea, Michigan.
- Go north on M-52 until you reach Werkner Road, take a right.
- Remain on Werkner Road while crossing North Territorial Road (it will turn into Hadley Road).
- Turn right (east) onto Bartell Road.
- Camp Munhackle is 1 mile down the road, on the left.

Mailing Address:

Mail will be delivered to your campsite or during your program rotation.

 Name & Pack Number Camp Munhackle 20120 Bartell Road Gregory, MI 48137

MAIL THREE DAYS BEFORE YOU LEAVE

What to Bring to Camp

Each Scout and Adult should bring the following items.

- All Paperwork for each participant

- [Signed BSA Health and Medical Record parts A & B](#)
- **Adults only**
 - Verification of current BSA Membership
 - Verification of current Youth Protection Training (my.scouting.org)
 - [Central Registry Clearance Letter from the Michigan Department of Human Services](#) (adults over 21 years of age only)
- Necessary Medications **in their original container**
- Jacket, Rain Coat or Poncho
- Sweatshirt
- Uniform
- Blanket/Sleeping Bag and Pillow
- Personal Toiletries
 - Bath Towel, Washcloth, Soap and Shampoo, Toothbrush and Toothpaste
 - Comb/Brush, Towels
- Socks
- Underwear
- Bag for Dirty Clothes (laundry facilities are not available at camp)
- Shorts
- Short Sleeve Shirts
- Long Pants
- Swimsuit and Beach Towel
- Insect Repellent
- Sun Screen
- Flashlight and batteries
- Comfortable Closed-toe shoes
- Money for the Trading Post (the average Cub Scout spends \$50 in the Trading Post)
- Water Bottle
- IMPORTANT: NO OPEN TOE SHOES IN CAMP (CROCS, SANDALS, FLIP FLOPS)
- Complete Uniform

OPTIONAL ITEMS

- Fishing Pole and Supplies (We do provide Cane Poles available for all Scouts)
- Water Shoes (ONLY WORN AT WATERFRONT)
- Lawn Chair
- Camera
- Day Pack

Your Campsite and Amenities

All Cub Scouts/Webelos and their parents or leaders will be camping in Cub Scout Camp Sites located throughout the camp. Each tent has two cots in it. In each campsite, there is a fire pit and a vaulted latrine. Two 10X20 Dining Flies with picnic tables. Showers are available 24/7 via a short hike.

Section II: Arriving and Departing from Camp

Arriving at Camp

All adult leaders, parents and campers camping at the camp must be registered for the current camping session and provide a [BSA Health & Medical Record parts A & B](#). Please note: All medical forms will be kept at camp. You will not get them back. **Please bring a copy and NOT the original.** All adults need to have current certification in BSA Youth Protection. Additionally, adults over the age of 21 must present a satisfactory [Central Registry Clearance letter from the Michigan Department of Human Services](#).

Transportation to and From Camp

Transporting the Scouts, unit equipment and personal gear is the shared responsibility of the unit and the parents. All vehicles will be parked in the camp parking lot. **Vehicles are not permitted past the camp parking lot except for unloading and loading on the first and last days.**

Arrival Time

Check in for camping sessions begins on your arrival day at 1pm. You may arrive any time between **1pm and 2pm**, though we recommend arriving early. Please do not arrive prior to 1pm. Our staff will be spending the morning preparing for your arrival and will not be ready to greet you. Lunch should be eaten in route to camp, the camp food service will **not** be available upon arrival.

Check-in Procedures

1. After arriving, please proceed to the main camp parking lot, and line your group of cars in rows. When the gate opens at 1pm, all cars will be allowed to drive to their sites.
2. As a suggestion only, wear your swim wear under you travel cloths to save time during check in.
3. There will be a check-in station located in the parking lot.
 - a. Keep with you required paperwork including
 - i. BSA Health & Medical Record parts A&B for all youth and adults
 - ii. Verification of BSA Membership for each Adult leader
 - iii. Verification of current BSA Youth Protection Training for each Adult
 - iv. Satisfactory Central Registry Clearance letter from the MI Department of Human Services for each adult over the age of 21.
4. Our staff will work with you to coordinate the rest of the check-in. Scouts and Adult leaders will head to Medical Screening after campsite check in. When you arrive at medical check in all COPIES of paper work will be turned in, you will not get them back.
5. You will then get a tour of camp and swim checks at waterfront.
6. Clean up and prep for your assigned Dinner Time.

Fee Payment at Camp

Any fees applying to your unit or individual Scout/Parent **MUST** be cleared up with the Business Manager during check in. Try to clear this up prior to arrival saves everyone time.

Camperships: We handle only the receiving end. You must handle camperships prior to arrival and this transaction is between you and your Field Service Council

Check-out Procedures

At the end of the program, the site guide will check your tents, site and latrine for cleanliness for the next group. The site guide will provide your unit an all clear card and you may proceed out to the office and pick up your check out packet, with this card. If you damage a tent you will be charged according.

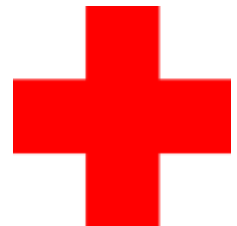
Section III: Health and Safety

Health of Campers

Each Scout and adult leader participant at Camp should be aware of the vigorous nature of living at camp. Strenuous activity may include one or more of the following: high heat and humidity, high pollen count, a lot of walking, fatigue and physical competition, exposure to bees and insects, poisonous plants, occasional encounters with wildlife etc. While camp life is not exactly “roughing it,” exposure to these elements requires relatively good health.

Health Officer

A full-time health officer is on duty during camp to provide medical services for incidents beyond the ability of the unit or parents. Remember, leaders and parents are expected to render first aid for minor cases. The health officer will serve as the first line of care for any first aid beyond the level of the leader or parent. They will lead Medical Screenings, take care of sick and injured Scouts and leaders. Each Pack or family should bring basic first aid supplies.



Health Forms

All participants (including Adults) who attend Cub Scout or Webelos camp **MUST** bring parts A and B of the “Annual Health and Medical Record.” No physical is required.

Medical Screening

Upon arrival, every participant (youth and adult) will have a health screening by the health officer or designee. Additionally, each Scout should have their Health and Medical Record and any medication in their own hands.

Medication in Camp

All prescription drugs taken regularly by Scouts and adult leaders should be communicated to the Health Officer during Medical Screening. **All participants taking medication need to have the medication section of the BSA Health & Medical Record - Part B, completed and signed by a parent (if under 18) and physician.** All medication at camp should be in the original bottle that includes the individual’s name, Pack number and prescription information. Please only send enough medication for the time at summer camp.

Over the counter drugs can be administered in campsites only by a designated Unit Leader or parent and only if parental permission is given prior to coming to camp.

All drugs administered to campers need to be logged on a Routine Drug Administration Form, which will be provided.

All medication in camp MUST be kept in a lockable box. If you do not have one, we can provide you with a locker for the week, at the health office. The only exception to this would-be Albuterol rescue inhalers, Epi-Pens or other emergency use medications.

EPI-PENS and Inhalers (Bring Yours to Camp)

If you or your child have severe allergies or could be ones that have highly sensitive allergic reactions to either food or the environment. **Or if in cases like asthma that require a rescue inhaler or epi-pen please bring these with you to camp and kept on your adult person. Please inform the camp personnel and your camp mates the purpose and use of these items. It's important that you have these emergency items at the ready at the time you need it.**

*Michigan Crossroads Council, Inc., Boy Scouts of America and the Boy Scouts of America are committed to providing a safe, healthy and productive camp and camping experience. Accordingly, the possession or use of, or being under the influence of, alcohol or illegal drugs (as classified under federal, state or local laws), **including marijuana**, and the possession of drug paraphernalia, will not be tolerated on this property or any other properties of Michigan Crossroads Council, Inc., or the Boy Scouts of America. Violation of this policy will result in immediate removal from camp and this property (with no refund) and/or legal prosecution. While the proper use of prescribed medication by a patient under the care of a physician is permitted, such prescription medications must be dispensed by the Camp Health Director or the designated Unit Leader in your site in accordance with the rules of the Boy Scouts of America. Camp Munhacker is a "Drug & Alcohol Free Zone." **FOR PURPOSES OF THIS POLICY, MARIJUANA IS AN ILLEGAL DRUG AND IS NOT A PRESCRIBED MEDICATION.***

CPAP Users

Camp sites do not have power. You must be self-contained. We can charge your batteries for you during the day. Do not bring extension cords or plan to plug in from a distance into our buildings and pavilions for your CPAP. Those that are new to Camping and CPAP: Suggest investing in a convertor and borrow a marine battery from a friend for a couple of nights. Camp will charge it back up during the day. Let the camp staff know and we will make the arrangements to recharge batteries.

First Aid Policies

All major healthcare problems and first aid will be handled by the Health Officer, who is available 24 hours a day. Leaders or parents should take care of minor first aid issues. Any first aid issues that occur in Program Areas are documented by the Area Director and the Health Officer is informed.

Major Medical Issues

In the event of unconscious persons, suspected head, neck, and back injuries, broken bones and etc., the victim should not be moved unless in a life-threatening position (e.g. underwater). Contact the Health Officer or Camp Administration immediately.

Emergency Care

Camp Munhacke has written agreements with local hospitals and EMS. In the event that a Scout needs emergency care, the leader and parents of the Scout will be notified. Depending on the nature of the emergency, the Scout's adult leaders or EMS will transport the Scout to the hospital. Below are the addresses and names of the hospitals that camp uses.

St. Joseph's Hospital
775 S. Main St.
Chelsea MI 48118

University of Michigan Motts Children's Hospital
1540 E. Hospital Dr.
Ann Arbor, MI 48103

Drinking Water & Hydration

Due to the amount of physical exertion and heat/humidity at summer camp it is crucial that all Scouts and Leaders are drinking adequate water during the day. We recommend that each Scout drink at least 64oz of water each day. Each program area has a water source where Scouts can fill their water bottles. Remember to Hydrate, Hydrate, Hydrate! **Scouts should carry a personal water bottle. Each program area has drinking water near-by.**

Special Needs Scouts

Youth with special needs need to be brought to the attention of the Camp Director and Program Director at least two weeks prior to coming to camp. We will work with Scouts with special needs. Each program area will have a plan to accommodate Scouts with special needs.

Visitor Policy

All visitors must sign in at the Camp Office immediately upon arrival at camp and receive a wristband. Visitor meals are not part of your camp fee and can be purchased at the Trading Post. Visitors must leave and sign out prior to 8pm or will be charged the adult leader daily fee and must have all appropriate paperwork. Each visitor must be accompanied by a member of staff or adult camper that has been cleared by central registry through the State of Michigan.

Camper Security

Camper security is of the utmost concern at camp. We are charged as a camp to keep campers safe and secure. All adult participants that have paid for camp will be given a wristband. (Broken or lost wristbands can be replaced at the camp office.) Staff and volunteers will be signified by a picture ID.

Any persons who are not identified by a wristband need to be brought to the attention of the Camp Director.

Campers Leaving Camp

The early departure of any camper must be coordinated by the Leader or Parent. **In order for the camper to be released they must be signed out in the camp office by their parent/guardian or a person specified on Part B of their Annual Health and Medical Record.** This person will need to show picture ID in order to remove that Scout from camp. **The Camp Director or his designee reserve the right to deny campers leaving camp if the proper documentation is missing.**

STATE LAWS PERTAINING TO ALL STAFF MEMBERS AND TROOP LEADERS

Public Act 116 of 1973 provides for the licensing of children's camps. Administration rules adopted by the joint legislative committee on administrative rules on April 17, 1984 require written procedures on the items be provided every staff.

Rule 109 (7)(f) Documentation from the Michigan Department of Human Services, the equivalent state or Canadian provincial agency, or equivalent agency in the country where the person usually resides, that any staff person age 21 or over has not been determined to be a perpetrator of child abuse or child neglect.

Rule 113 No camper shall be deprived of food or sleep, be placed alone without staff supervision, observation and interaction; or be subjected to ridicule, threat, corporal punishment, or excessive physical exercise. Discipline is not to involve excessive restraint.

Rule 115 It is mandatory that any staff member or volunteer report to his Director any actual or suspected case of child abuse or neglect immediately. The Director shall immediately contact the Camp Director, who if after the investigation he finds abuse or neglect, shall by phone report to the department of Social Services and file a written report within 72 hours.

"THIS IS THE RESPONSIBILITY OF ALL STAFF MEMBERS AND VOLUNTEER LEADERS."

Rule 119 Each staff member and volunteer leader must be alert at all times to each camper's physical state. Any observed change should be reported to the Director for the appropriate action.

This can most easily be done at swim time (cuts, bruises, etc.) and at meal times for behavioral patterns.

2-Deep Leadership and Youth Protection

The Boy Scouts of America believes that its top priority is to protect the safety of children. The BSA has developed “Barriers to Abuse Within Scouting” that create safer environments for young people involved in Scouting activities. All Scout leaders must comply with these policies. Violations of these policies put Scouts at risk and will result in disciplinary action, including expulsion from camp and revocation of membership. All camp staff members are required to understand these policies and report any suspected violations as directed by the Camp Director.

Two-deep leadership on all outings required.

A minimum of two registered adult leaders, or one registered leader and a participating Scout’s parent, or another adult is required for all trips and outings. One of these adults must be 21 years of age or older.

Adult Supervision/Coed Activities:

Male and female adult leaders must be present for all overnight coed Scouting trips and outings, even those including parent and child. Both male and female adult leaders must be 21 years of age or older, and one must be a registered member of the BSA.

One-on-one contact between adults and youth members is prohibited.

In situations requiring a personal conference, such as a Scoutmaster conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.

Two-deep leadership and no one-on-one contact between adults and youth members includes digital communication.

Leaders may not have one-on-one private online communications or engage one-on-one in other digital activities (games, social media, etc.) with youth members. Leaders should copy a parent and another leader in digital and online communication, ensuring no one-on-one contact exists in text, social media, or other forms of online or digital communication.

Age-appropriate and separate accommodations for adults and Scouts are required.

Tenting:

No adult may share a tent with a person of the opposite sex unless he or she is that adult’s spouse. No youth may share a tent with an adult or a person of the opposite sex other than a family member or guardian. Assigning youth members more than two years apart in age to sleep in the same tent should be avoided unless the youth are relatives.

Shower Facilities:

Whenever possible, separate shower and latrine facilities should be provided for male/female adults and male/female youth. If separate facilities are not available, separate shower times should be scheduled and posted.

The buddy system should be used at all times.

The buddy system is a safety measure for all Scouting activities. Buddies should know and be comfortable with each other. Self-selection with no more than two years age or significant differences in maturity should be strongly encouraged. When necessary, a buddy team may consist of three Scouts. No youth should be forced into or made to feel uncomfortable by a buddy assignment.

Privacy of youth is respected.

Adult leaders and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp. Adults may enter youth changing or showering areas only to the extent that health and safety requires. Adults must protect their own privacy in similar situations.

Inappropriate use of smart phones, cameras, imaging, or digital devices is prohibited.

Although most Scouts and leaders use cameras and other imaging devices responsibly, it is easy to unintentionally or inadvertently invade the privacy of other individuals with such devices. The use of any device capable of recording or transmitting visual images in or near shower houses, restrooms, or other areas where privacy is expected is inappropriate.

No secret organizations.

The BSA does not recognize any secret organizations as part of its program. All aspects of the Scouting program are open to observation by parents and leaders.

Youth leadership is monitored by adult leaders.

Adult leaders must monitor and guide the leadership techniques used by youth leaders and ensure BSA policies are followed.

Discipline must be constructive.

Discipline used in Scouting must be constructive and reflect Scouting's values. Corporal punishment is never permitted. Disciplinary activities involving isolation, humiliation, or ridicule are prohibited. Examples of positive discipline include verbal praise and high fives.

Appropriate attire is required for all activities.

Proper clothing for activities is required.

No hazing.

Hazing and initiations are prohibited and may not be included as part of any Scouting activity.

No bullying.

Verbal, physical, and cyberbullying are prohibited in Scouting.

Mandatory Reporting of Child Abuse.

All persons involved in Scouting must report to local authorities any good-faith suspicion or belief that any child is or has been physically or sexually abused, physically or emotionally neglected, exposed to any form of violence or threat, exposed to any form of sexual exploitation including the possession, manufacture, or distribution of child pornography, online solicitation, enticement, or showing of obscene material. This duty cannot be delegated to any other person.

Immediately notify the Camp Director of this report, or of any violation of BSA's Youth Protection policies, so he or she may take appropriate action for the safety of our Scouts, make appropriate notifications, and follow up with investigating agencies.

State-by-state mandatory reporting information: www.childwelfare.gov

All adult leaders and youth members have responsibility.

Everyone is responsible for acting in accordance with the Scout Oath and Scout Law. Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership. For more information, please see the BSA's Guide to Safe Scouting and Youth Protection resources.

Units are responsible to enforce Youth Protection policies.

Adult leaders in Scouting units are responsible for monitoring the behavior of youth members and other leaders and interceding when necessary. If youth members misbehave, their parents should be informed and asked for assistance.

Incidents requiring an immediate report to the Camp Director.

The following must be reported to the Camp Director for action immediately:

- Any threat or use of a weapon
- Any negative behavior associated with race, color, national origin, religion, sexual orientation, or disability
- Any reports to authorities where the BSA's Mandatory Reporting of Child Abuse policy or your state's mandatory reporting of child abuse laws apply
- Any abuse of a child that meets state reporting mandates for bullying or harassment
- Any mention or threats of suicide

If someone is at immediate risk of harm, call 911.

If a Scout is bullied because of race, color, national origin, religion, sexual orientation, or disability, and local help is not working to solve the problem, contact the BSA Member Care Contact Center at 972-580-2489, or send an email to youth.protection@scouting.org.

Camp Munhackle Emergency Procedures

- Emergency procedures are reviewed each session on Day 1 during the Resident Camp Orientation Tour.

In an event of a tornado or high winds:

- If in campsites: Blackhawk, Erie, Iroquois, Menominee, or Ottawa, go to the shower house; it is a designated tornado shelter.
- If in campsites: Kickapoo, Chippewa, Munhackle, or Ojibwa, go down the ridge on the north side of Hilltop Cabin.
- If in campsites: Huron, Pines, Potawatomi, or Sauk, go behind the berm at the BB gun range.

Stay there until the ALL CLEAR is sounded. If in program areas: Archery, BB Guns, or Sports, go behind the berm at the BB gun range.

If in program areas: Waterfront, Nature, or Handcrafters, go to the shower house; it is a designated tornado shelter.

If in program areas: Scout Skills or Explorer, go down the ridge on the north side of Hilltop Cabin.

Stay there until the ALL CLEAR is sounded.

CAMP OFFICE PHONE NUMBER 734-498-2840

Emergency Number for Ranger / Director Ron Brunt 734-368-8019

Camp Emergency Signals

A state of emergency will be determined by the Camp Director, Program Director or Ranger. Read the information below to learn the three emergency signals, and how to respond to them. Ask a staff member if you have any questions.

A. A SOLID THREE MINUTE BLAST: Tornado or Windstorm: Immediately take cover where you are. Reference Emergency Procedures page for where to take cover at your current location. REMAIN IN YOUR PLACE OF SAFETY until the ALL CLEAR has sounded.

B. A SERIES OF THREE BLASTS REPEATED SIX TIMES: Fire, Lost Camper, Earthquake, Flood, Severe Storms or Health Emergency: Campers report immediately to Dining Hall-Parade Field. Adult Leaders: make sure all adults and youth in your site are accounted for. EVERYONE REMAINS until the ALL CLEAR is sounded. Your campsite guide will make sure your site is accounted for.

C. A SERIES OF SHORT BLASTS FOR TWO MINUTES: Waterfront Emergency: All campers report immediately to their Dining Hall-Parade Field. Adult Leaders: make sure all adults and youth in your site are accounted for. EVERYONE REMAINS until the ALL CLEAR is sounded.

THE "ALL CLEAR" IS A SERIES OF 4 LONG BLASTS

Camp Vehicle Policy

A leading cause of accidents in Scouting are motor vehicle related. **There are no cars allowed beyond the camp parking lot outside of check-in and check-out days.** Camp service vehicles are the only vehicles permitted beyond the parking lot. The Camp Director reserves the right to make exceptions to this policy for delivery trucks, construction, emergency or medical reasons.

Uniform in Camp

One of the methods of Scouting is Uniform. It is one of the most visible things that sets Scouts apart from others. We encourage all campers to wear the uniform completely and properly. We encourage all to wear the uniform at Closing Flags and all Dinners. **We also encourage all campers bring theme related clothing (costume if wish).**

Section V: Camp Services

Camp Rangers and Quartermasters

The Rangers take care of all logistics and maintenance on camp. You will see them throughout the week moving and repairing equipment, mowing grass and maintaining the facility. Any maintenance issues should be communicated to the camp office.

Garbage

Each evening garbage is picked up from the designated garbage pickup areas. Please have your trash in those areas to ensure pickup. Designated areas are by the road at the entrance to your campsite.

Trading Post

The Trading Post is a one stop shop for all your camp business and equipment needs. We carry a vast selection of souvenirs, camping gear, cold soda, ice cream, refreshments, knives, and lots of other items. Major credit cards are accepted.

Regular hours will be posted. At camp site and camp bulletin boards and Trading Post door.

Phones in Camp

Every leader or parent will need to register a cell phone number upon arrival. This phone will be one of our ways of contacting leaders throughout the week. Keep in mind that Scouts calling home could compound homesickness issues.

Wi-Fi

Wi-Fi is not available at Camp Munhacke.

Food Service

Camp Munhacke offers Cub Scout and Webelos camp participants dining in Lodge. Meals are served buffet style. Meal times will be posted: At camp site and camp bulletin boards and Trading Post door.

Menu

The camp menu is designed and approved by a licensed dietician to meet the dietary requirements of an active Scout and Leader.

Special Dietary Needs

Munhackle continually strives to make your dining experience a positive one during your stay with us. Great care is made to ensure quality, quantity, & variety in each meal we prepare.

However, there are also people who require special attention to their diet. We make it a practice to accommodate as best we can those who have special dietary needs. This can be done by contacting the Camp Director at 734-368-8019 at least **2 weeks** prior to your arrival at camp. While every effort will be made to accommodate the special dietary needs of you and your Scouts, you may need to bring supplemental food items to camp that we cannot provide locally.

Munhackle has worked with both our food service provider and local businesses to do our best to accommodate our campers that are lactose intolerant, gluten free, kosher, etc. In the event that we cannot accommodate a special dietary request, Scouts with a highly regulated diet will sometimes need to bring their own food to camp with them.

Meals for those with special dietary needs are prepared, wrapped, and served separately. Those needing to bring their own foods will have a separate storage option if needing to avoid contact with foods they may be allergic.

The Munhackle Dining Hall is a “nut free” facility.

Please fill out the Dietary Restriction Notification Form and send to Michael.Doherty@scouting.org.

The form can be found at <https://michiganscouting.org/outdooradventures-summer-camp-dietary-restriction-notification/>

Camp Program

Camp is program! The following pages, contain relevant information on each program area on camp as well as a schedule for both Cub Scout Camp (3-day) and Webelos Camp (4-day). If you have any questions or need clarification, please contact us. Detailed information is on the following pages.

Schedules are subject to change in order to provide the best possible experience to your scouts.

Cub Scout Resident Camp’s program is designed to incorporate requirements that will help the Scout complete adventures for the Wolf and Bear ranks only. The age appropriate programming is designed for the Wolf and Bears to help them along their path to earn requirements that may not be easily achieved in the regular den/ pack meeting setting. We highly encourage only scouts working on their Wolf or Bear badges to come to camp. Lions are excluded from activities such as shooting sports, climbing, camping, aquatics and many other activities that are appropriate for Cub Scouts.

Program Areas

Development of Triad Programing keep travel time down to a minimum during your stay. Your campsite will rotate between three by activities then go a meal time and then travel to another part of camp for another rotation of three. And in the morning of day three you will go to the last set of three. The following are the different program areas:

Shooting Sports Triad Program: BB Guns, Archery, and Sports

BB Guns and **Archery**! Your scout will learn how to properly load, aim and fire from our expert staff. Each scout can track their progress with their personal score sheet. The last three Webelos sessions of camp will be shooting lead free pellets or option BB's. **Endeavor** Physical Team challenges **NEW 2019**.

Waterfront Triad Program: Swimming, Boating, and Nature

Nature Program

Scouts will have the opportunity to learn all about local plants and wildlife – including the dangerous ones – all while going on a nature hike! Scouts will be looking for items using photographs taken on the trail previously. They will stop and listen for a minute. Then tell what they saw, heard, smelled and felt. FISHING WILL BE PART OF THE NATURE PROGRAM THIS YEAR.

Fishing Program

What Scout doesn't like to fish?! Learn to bait a hook, cast a line, education information about the different species as well as other wildlife in Bruin Lake. This is done during open and evening program.

Activity Locations Are Subject To Change Due To Environment or Maximum Effectiveness Of Activity

Scout Handcrafters Triad: Scout Craft, Handcrafters, and New Technology,

Handicraft

To be held at the Murphy Pavilion, each Scout will have the opportunity to make something useful and attractive wood project to take home with them.

Flags Ceremonies

We hold only one flag ceremony a day, after dinner. This is when we remember our duty we have to our country and to show our patriotism. We will also convey messages about any changes of program at this time. We encourage all to participate at the evening retreat as well as holding your own flag ceremonies in your camp sites.

Campfire Program (Fire Bowl)

Our first night evening at camp we will have a Campfire Program where Scouts will be lead in songs and laugh at skits put on by our staff. Your Second night invite the staff to come visit your campsite campfire.

Half Patch Ceremony

Second Year Webelos will have the chance to experience a special ceremony that is just for them, they will receive half of a patch at its conclusion, to receive the other half they must attend Boy Scout Summer Camp at a Michigan Camp next year.

Chapel Reverence is the 12th point of the Scout Law so we take time to reflect on what reverence means to us at our Chapel interfaith service.

Cub Scout Resident Camp Advancement



Cub Scout Resident Camp doesn't focus on advancement. However, while having fun, these are some requirements scouts may have completed during their stay. These include adventures and electives from each rank.

Scout Skills

- Call of the Wild - Requirement #2
- Bear Necessities - Requirement #8
- Bear Claws - Requirement #1, #2, #3

Handcrafters

- Baloo the Builder - Requirement #3

Swimming

- Spirit of the Water - Requirement #5, #6
- Salmon Run - Requirement #4, #5, #6, #7, #8, #9

Boating

- Salmon Run - Requirement #1, #2, #3

Nature

- Paws on the Path - Requirement #6, #7
- Call of the Wild - Requirement #3, #7
- Fur, Feathers, and Ferns - Requirement #1, #4

Games

- Paws of Skill - Requirement #2
- Running with the Pack - Requirement #4

Shooting Sports

For information on the Cub Scout Shooting Sports program:

[http://www.scouting.org/filestore/Outdoor%20Program/pdf/510-322 WEB.pdf](http://www.scouting.org/filestore/Outdoor%20Program/pdf/510-322_WEB.pdf)



Webelos Summer Camp Advancement

Webelos Summer Camp doesn't focus on advancement. However, while having fun, these are some requirements scouts may have completed during their stay. These include adventures and electives from each rank.

Aquanaut (Complete)

Requirement #1, #2, #3, #4, #5, #6, #7, #9

Stronger, Faster, Higher

Requirement #1, #2, #3 (partial), #4 (partial)

Sportsman

Requirement #1, #2 (partial), #3 (partial), #4

Fix It

Requirement #1, #4a, #4f, #4g

Build It

Requirement #1, #2

Engineer

Requirement #1, #3

Into the Woods

Requirement #1, #2, #3, #6, #7

Earth Rocks

Requirement #2, #4, #5, #6, #7 (partial)

Into the Wild

Requirement #1, #3 (partial), #5, #6, #7

Adventures in Science

Requirement #3g, #3h, #3i

Cast Iron Chef

Requirement #1, #4, #5

Camper

Requirement #1, #2, #3, #4, #5, #6, #7 (partial)

Castaway

Requirement #1a, #1c, #2a (partial), #2c, #2d (partial), #2f, #2g, #2h

First Responder (Complete)

Requirement #1, #2, #3, #4, #5, #6, #7, #8

Duty to God and You

Requirement #2a

Shooting Sports

For information on the Cub Scout Shooting Sports program:

http://www.scouting.org/filestore/Outdoor%20Program/pdf/510-322_WEB.pdf

2019 Webelos Calss Schedule

9AM 10AM 11AM 2PM 3PM 4PM

SHOOTING SPORTS						
Archery	x	A	x	A	x	A
BB-Gun	A	x	A	x	A	x
WATERFRONT						
Aquanaut	x	x	x	x	x	x
FIELDSPORTS						
Sportsman	x	x		x		x
HANDCRAFTERS						
Fix It		x		x		x
Build It	x		x		x	
Engineer	x	x	x	x	x	x
ECO-CON						
Into the Woods	x			X		
Earth Rocks			x		x	
Into the Wild		X				X
Adventures in Science	x		x		x	
OUTDOORSMAN						
Camper		x		x		x
Cast Iron Chef	x		x		x	
Cast Iron Chef II		x		x		x
Castaway	x		x		x	
FIRST RESPONDER						
First Responder		x	x			
Building a Better World				x	x	x

New Programs	9am	10am	11am	2pm	3pm	4pm
Advance Fishing		x		x		x
Map Compass/GPS			x		x	
Shooting Skills See above (A)						
Art	x		x		x	
Photography / Film		x		x		x

*Schedule subject to change as needed

- YOU ARE IN THE SAME CLASS FOR TWO DAYS DAY 1 & 2 UNLESS YOU FINISH EARLIER
- DIRECTOR MAY REMOVE OR CHANGE SCHEDULE BASED ON OVER ALL NEEDS OF THE CAMP AND CAMPERS
- Cast Iron Chef II requires you to already taken Cast Iron Chef I.
- Once payment is in full for your Webelos fee you will be able to register for classes.
- ABOVE LIST OF ACTIVITIES ARE TIMES THAT ARE OFFEED FOR WEBELOS SCHEDULE PROGRAM.
- LOOK AT THE LIST, AS YOU WOULD FOR COLLEGE CLASSES SIGN UP FOR ONE TIME SLOT THAT TIME SLOT IS REPEATED FOR YOUR DAY THREE.
- EXAMPLE BUILDING A BETTER WORLD IS OFFERED ONLY IN THE AFTERNOON AT 2, 3, AND 4 O'CLOCK.
- IF YOU SELECT 2 OCLOCK YOU ATTEND THE TWO OCLOCK TIME ON DAY TWO AND THREE.
- NO CLASSES ARE ON DAY 1 AND 4. ALSO IN THIS CASE THE INSTRUCTOR WILL PREFORM SOME REQUIRMENTS ON DAY 2 AND THE OTHERS ON DAY THREE YOU CAN NOT SKIP AND MAKE UP