



**D-Bar-A Scout Ranch
Metamora, Michigan
2018 Summer Camp Leaders Guide**



BOY SCOUTS OF AMERICA
MICHIGAN CROSSROADS COUNCIL

Dear Scout Leader,

Thank you for choosing D-Bar-A! It is our pleasure to welcome you back to the Ranch. We are proud of the Boy Scouts of Americas heritage and our shared love of the outdoor program.

This guide is constantly updated to provide you with the latest information on program and will give your Unit the tools to help you plan your week. Our staff is committed to making your summer camp experience the highlight of your Scouting year as well as supporting you in meeting your Units objectives.

We have several new additions this year including our Paintball Action range, and back by popular demand Patrol Method cooking. The best addition is out new Food Service Manager, and the upgrades coming in 2018 to the Hay Pavilion.

The selfless and significant personal commitment of time and talents of the individual volunteers like you help make the Boy Scouts of America a viable and vital importance today.

Yours in Adventure,

Jerry Deeg
Ranch Director

Cody Fishell
Program Director

D-Bar-A Scout Ranch
#grablifebythehorns



Our Mission

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Scout Law

On my honor, I will do my best
To do my duty to God and my country
and to obey the Scout Law;
To help other people at all times;
To keep myself physically strong,
mentally awake, and morally straight.

Scout Oath a Scout is:

Trustworthy	Loyal
Helpful	Friendly
Courteous	Kind
Obedient	Cheerful
Thrifty	Brave
Clean	Reverent

The mission of D-Bar-A is to provide the youth in our region the best quality program, facility, grounds, and outdoor experience. This objective will help our youth to understand and better prepare for the 12 points of the Scout Law & Scout Oath.

The vision of D-Bar-A is to continue providing America's top program to the youth to help them become responsible, participating citizen and leaders who are guided by the Scout Oath and Law.



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About Our Camp

The Michigan Crossroads Council, Boy Scouts of America, prides itself in operating D-Bar-A Scout Ranch Scout Reservation. Since 1950, D-bar-A-Scout Ranch has been providing quality scouting experiences for Scouts, Schools, and Churches from Southeast Michigan and around the Midwest. D-Bar-A is located about an hour North of Detroit, MI. The ranch consists of over 1,700 acres of wilderness, 3 lakes, a herd of horses, Long Horn Steer, and other livestock, 28 heated cabins, and 11 tent sites. Program facilities include a 40 foot climbing tower, two shooting sports areas for Cub Scout and Boy Scout needs, several Nature Centers, Bouldering Wall, and 11 miles of hiking trails. D-Bar-A Scout Ranch is open [year round](#).

About This Book

This Leader's Guidebook is designed to assist your troop in preparation to attend D-Bar-A Scout Ranch. The 2018 Leader's Guide contains a variety of important information about D-Bar-A Scout Ranch. It will assist the troop leader with each step of the summer camp process, from registration and attending camp, to reserving your site for next year. This guide contains all the information a troop leader needs to know to maximize the summer camp experience for your Scouts. We hope this book provides you with all of the information that you will need to have a great time at camp.

Camp management reserves the right to revise materials in this Leader's Guide, as needed. You will be notified of any revisions.

2018 D-Bar-A Scout Ranch Administration

Ranch Director: Jerry Deeg (810) 394-1185 jerry.deeg@scouting.org

Program Director: Cody Fishell (810) 247-7327 cody.fishell@scouting.org

Head Ranger: Jack Sims (810) 614-8411 jack.sims@scouting.org

Livestock Foreman/Ranger: Steve Bailey (810) 441-0900 steve.bailey@scouting.org

Camp Staff

The D-Bar-A Scout Ranch summer staff is composed of highly dedicated young men and women who are committed to making an exemplary Scouting experience available to your Scouts. The administrative staff has professional Scouting and educational backgrounds, as well as experience in camp management. Most of the staff has significant Scouting experience. Your Scouts are in very good hands! If you or any of your Scouts are interested in becoming a part of this team, either as a Counselor in Training (14 or 15 years old) or as a D-Bar-A Scout Ranch Staff member (16 years old or older), please visit <http://michiganscouting.org/campstaffapp>

Procedures on Suggestions and Concerns

We always welcome to new ideas or suggestions in ways we may make your week at D-Bar-A Scout Ranch more enjoyable and productive for Scouts and adult leaders.

- Place all comments/suggestions in the suggestion box located on the troop evaluation.
- Talk directly to the staff member. In most cases, the problem will be resolved.
- If you are still not satisfied proceed to the Camp Director to discuss the issue.

Directions to Camp

From the West & North

1. Follow I-69 East and exit on Exit 155 M24 South
2. Turn right and head South for 2.7miles
3. At this point, Make a U turn marked Hunters Creek Rd and go 1 mile
4. Turn right on Metamora Rd and go 1 mile
5. Turn left on Sutton Rd and go 1 mile, the Ranch will be on your right

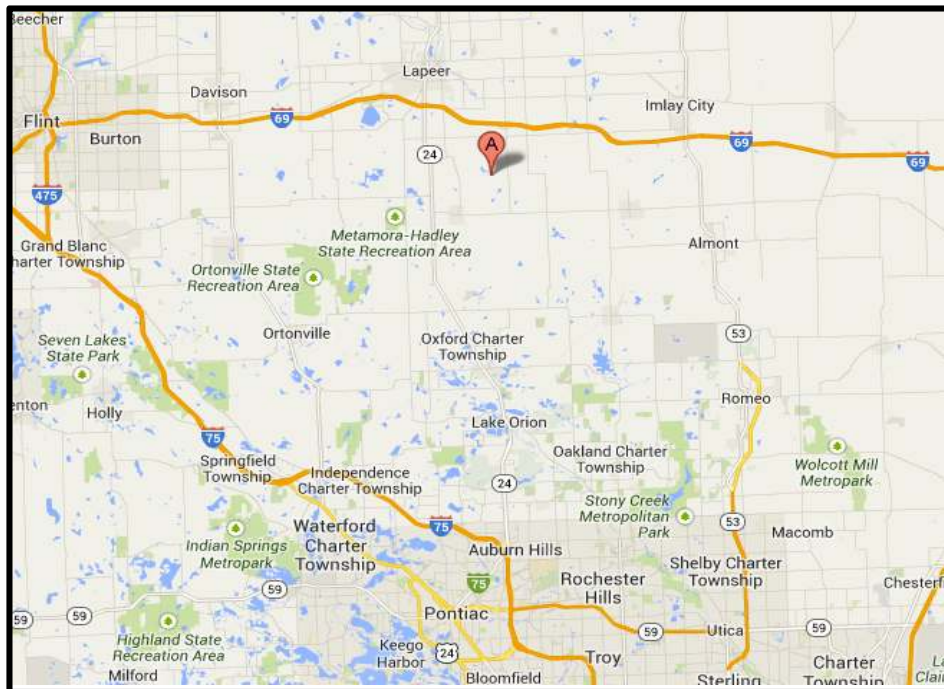
From the South

1. Follow I-75 North and exit on Exit 81 M-24N/Lapeer Rd
2. Follow M-24 North for 19 miles
3. Turn Right on Sutton Rd and head East for 4 miles
4. The Ranch will be on your right

From the East

1. Follow I-69 West and exit on Exit 155 M24 South
2. Turn right and head South for 2.7miles
3. At this point, Make a U turn marked Hunters Creek Rd and go 1 mile
4. Turn right on Metamora Rd and go 1 mile
5. Turn left on Sutton Rd and go approximately 3 miles, the Ranch will be on your right

Map It



Sign-up for D-Bar-A Today

The 2018 Reservation Process

Our 2018 Summer Camp registration platform is totally online giving you 100% control of your registration. Under this system there are two registration periods, a “Pre-Registration” period and a regular “Registration” period.

Youth Fees

- Discount Camp Fee - Program Fees Included \$330
- Late Camp Fee (all payments after May 1st) \$345
- Provisional Scout Camp Fee \$330
- Additional Weeks (For any Scout to attend a 2nd week at a MCC camp) \$199
- Crossover Webelos or new Boy Scouts after May 1st \$330
- Sibling Discount - \$25 Discount per Sibling
(1st Scout pays appropriate camp fee, each subsequent sibling receives the Sibling Discount)
 - Scouts who receive a Campership may not also receive the Sibling Discount
 - Sibling Discount will be administered at the time of registration.

Adult Fees

- All Adults (full week of camp) \$160
- Part-Time Adults (will be prorated by the day) \$33/day

Camperships

The Michigan Crossroads Council provides limited assistance on an individual basis to those Scouts who could not otherwise attend summer camp due to financial hardship. Camperships will be administered by each Field Service Council and forms are available from each Field Service Area Council Service Center. Completed Campership forms are due by **April 1st, 2018**. Scouts who apply for a campership are still responsible for remaining camp fee balance due (if any) and must adhere to the Payment Schedule. <http://michiganscouting.org/camperships/>



Pre-Registration Period (June 19 to December 31, 2017)

For Units that register during this period a \$200 deposit and an estimate of Youth & Adult attendance is required. 2 Adults and 5 Youth is the minimum registration requirement.

- Current Units at camp this summer may renew their registration for the same week/same camp in 2018 by noon on Wednesday each week of camp this summer. Camp Business Manager will provide you the opportunity to place your 2018 summer camp reservation on the website.
- Any Unit not attending an MCC camp this summer (or current units wanting to change weeks) may place their reservation for 2018 beginning at 8 am each Friday morning of this year's camp for the same session next year. By the end of the final session of camp this year, all sessions of camp will be open for registration for next year.

Registration Period (January 1 to May 31, 2018)

For Units that register during this period, Units will not need to pay a deposit but will need to specify the number of participant (youth & adult) slots needed for summer camp. 2 Adults and 5 Youth is the minimum registration requirement.

- Any unit may make a registration for any available session of any MCC Boy Scout Resident Summer Camp for 2018. A registration fee equal to \$50 per slot reserved will be due at that time and the minimum registration must be at least \$350 (7 slots). The unit is now financially responsible for the number of slots requested.
- Individual names do not have to be specified at this time but can be if the unit chooses to do so.
- Units may add new slots (if space is available) or reduce the number of existing slots (subject to the MCC Payment & Refund Policy) until the end of the Registration Period (May 31st). Units may make changes to existing slots until midnight on the Friday before their arrival at camp.

Estimate Confirmation (January 1 to February 1, 2018)

Units that made their reservation during the Pre-Registration period are required to confirm their estimated numbers (based on camp availability) and the camp fee due will be equal to \$50 per confirmed participant slot. Units that do not confirm their estimate and pay the \$50 per slot by February 1st may lose their summer camp reservation. Do not confirm a slot unless you have a committed participant – Webelos Crossovers can be registered at a later date.

Merit Badge Registration & 2nd Payment Due (March 6, 2018)

Units may begin to select Merit Badges for participants beginning on the dates listed below:

- D-Bar-A Scout Ranch – March 6, 2018 – 8:00 AM
- For existing reservations, an additional \$100 participant payment is now due for each slot reserved at this time (\$150 total due for each slot reserved).
- The camp fee due for new reservations at this time will be equal to \$150 per participant slot.

Final Payment and Registration Information Due (May 7, 2018)

- Unit must finalize Merit Badge registration and all participant names are required by this time.
- Full payment for all camp fees is now due.
- Late fees will be applied to payments made after May 7th.
- Units may make changes to existing slots until midnight on Friday before their arrival at camp. Any changes to the number of slots after May 31st will be administered at camp during your financial check-in or by calling camp prior to your arrival.

Important Notes & Reminders

- Except for Webelos Crossovers & new Boy Scouts, all Scout payments made after May 7th will be charged at the rate of \$345 per Scout. Do not confirm a slot unless you have a committed participant - Webelos Crossovers can be registered at a later date- the MCC Payment & Refund policy applies once you confirm a registration slot.
- All Summer Camp payments are to be paid online only - Unit Leaders making the reservation are sent a link to their reservation for all payments and participant additions/deletions, Merit Badge selections, etc. Please do not send your payments to a Service Center or to Camp.
- All youth and adults attending camp **MUST** have a current Annual BSA Health & Medical Record is due upon arrival at camp - do not send to a Service Center or to the Camp. The Annual BSA Health & Medical Record is valid for 1 year from the date signed by a physician for both youth & adults.
- It is the policy of the Michigan Crossroads Council and the Boy Scouts of America that all campers who overnight at our camp properties - YOUTH and ADULT - be registered members with the Boy Scouts of America.
- Michigan Registry Clearance is also required for all persons aged 21+ wishing access to an MCC Camp property - resident camper or visitor. All visitors without MI Registry Clearance must be escorted at all times by someone with MI Registry Clearance.
- Any outstanding unit balances must be paid upon arrival at camp. Camp reserves the right to limit attendance to Scouts & Adults declared as of the May 1st unit roster. While every effort will be made to accommodate your campsite choice, MCC reserves the right to make final campsite determinations which may result in 2 units sharing a site or a unit being moved based on paid registration numbers and campsite availability.
- Please review the MCC Payment/Refund Policy prior to your arrival at camp. Camp fees can be transferred to new campers or adult leaders. Please remember that for 2018 Summer Camp registrations, no Credit Cards, Electronic Check payments only.
- Questions? Please call the Outdoor Adventures Hotline at 517-816-7755 or send an email to Camp.Michigan@Scouting.org

[MCC Program Payment & Refund Policy](#)

Before Camp

Campsites

The camp map shows where all of the campsites are located and a list of available sites can be obtained on the web at <https://scoutingevent.com/272-dabsrc18> , under Campsite Matrix click Show Campsites. Select a campsite that fits your troop's needs. Troops are able to reserve the same campsite for the same week at the end of their camp stay for the upcoming year.

Dietary Requests

The food service staff is committed to accommodating campers with special dietary needs. As part of the "Camp Services" section we have included a procedure for you to request special dietary needs for anyone in your unit. Please complete this form and submit **at least two weeks prior to arrival** for each individual with a special dietary need.

<http://michiganscouting.org/outdooradventures/summer-camp-dietary-restriction-notification/>

Troop Leadership in Camp

- Every troop in camp must be under the supervision at all times by two or more registered adult leaders (one of which is over the age of 21).
- All leaders must be registered members of your troop.
- All leaders must obtain a [DHS Central Registry Clearance](#). A new form must be brought to camp.
- All leaders must show proof of current [Youth Protection Training](#) or must be trained within 24 hours after arrival in camp.

Planning for Camp

Before you go to camp, certain promotional and informational documentation should be shared with the Scouts and parents in your unit. Inform all Scouts and their parents when the troop is attending camp.

- Become familiar with the Leader's Guide and keep Scouts and their parents informed of its contents.
- Make note of the 2018 D-Bar-A Scout Ranch Important Dates calendar which includes dates for important meetings and due dates for final payments, meal plan, equipment options, pre-camp trading post order, etc.
- Have a parent's meeting to share the following information.
 - 📅 2018 Merit Badge Schedule
 - 📅 2018 Merit Badge Head Start (Merit Badge Prerequisites)
 - 📅 2018 First Year Camper Program "Dodge City"
 - 📅 2018 Program Schedule (D-Bar-A Scout Ranch Program Schedule)
- Know the needs and wishes of your Scouts in the troop. Have your leaders make a list of the needs of each Scout in their patrol and the activities they would like to do as a patrol or as a troop.

Pre-Camp Equipment Option Form

A fully equipped Patrol Box is available in each campsite including an American flag, chest cooler and 5gal. Igloo water cooler. If your troop needs additional equipment from D-Bar-A Scout Ranch, this option is available for you at no cost. Please fill out and email the Equipment Request Form on page [36](#) of this guide no later than 3 weeks prior to your arrival to DbarA@scouting.org.

The Scout Uniform

Why do the Boy Scouts have a uniform? A Scout uniform makes each Scout a part of the team, it gives a standard to be met, promotes group spirit, and designates equality from the start among members within the group. At camp the official Scout uniform is appropriate dress at anytime during the week. We encourage units to wear their uniforms during chapel services and request all Scouts to be in full uniform for the duration of Sunday as well as through the evening on Friday starting with Dinner. The complete Boy Scout uniform is required for the Longhorn Award. This should not, however, be interpreted as meaning that the Scout uniform is necessary for attendance at camp. We recognize that many boys cannot acquire a Scout uniform. Clothing at camp should uphold the standards of Scouting. Inappropriate clothing advocating alcohol, tobacco, drugs, and other inappropriate content will not be permitted in camp.

Central Registry Clearance

The State of Michigan requires all adults (21 and older) that are on MCC camp property to go through a Central Registry Clearance with the Department of Human Services of Michigan (DHS). Although the rule states that this pertains to “staff”, the state defines “staff” as either a paid employee OR a volunteer who has responsibility for the direct care or supervision of campers or who has unsupervised contact with campers. The state of Michigan requires the MCC to document that EVERY individual age 21 and older on camp property be cleared by the Central Registry / State of Michigan. In addition, the MCC requires that ALL camp staff members (paid or volunteer) be cleared regardless of age. If you are 21+ years of age and plan to attend or visit any MCC Summer Camp (Boy Scout or Cub Scout) this summer, a letter from the State of Michigan stating you have been cleared by the Central Registry must be on file in the camp office. This is a one-time clearance at no cost to the person asking for the clearance. Upon approval, the person seeking a clearance will receive a form letter, DHS 1910, from the State of Michigan showing that you have been cleared. You should keep the original for your records and make a copy to be turned in and kept on file at camp.

Please note that those units who are attending from a state other than Michigan must bring the complementary form from their home state. If your state does not use a form, please use the **SELF-CERTIFICATION STATEMENT OUT-OF-STATE CLEARANCES Form**, found at the following link: http://www.michigan.gov/documents/lara/BCHS-002_4_16_fillable_521183_7.pdf

Steps to Request Central Registry Clearance

1. Fully complete the “Request for Central Registry Clearance” form; available [here](#).
2. Be sure to include a clear copy of your picture identification with your request form.
3. Fill in your address – results can only be sent to the address on your picture ID.
4. Mail the completed form along with a clear copy of your picture ID to the address listed at the top of the form – DO NOT mail to camp!
5. Once you receive your Central Registry Clearance please keep the original and make a photocopy to turn in at camp this summer.

For more information on Central Registry Clearance requests, please click on the following link: www.michigan.gov/canregistryclearance

To ensure that your Unit’s family & friends who might visit during camp do not get turned away or delayed, **please notify your Unit’s families of this State of Michigan rule.**

Safety Policies and Regulations

National Standards

There are National Standards by which the Boy Scouts of America evaluate camps each year. D-Bar-A Scout Ranch prides itself in the fact that it has received Camp Accreditation from the Boy Scouts of America.

Non-Discrimination Policy

The Michigan Crossroads Council of the Boy Scouts of America, Inc. reaffirms its nondiscrimination policy, that this policy shall mean in its application that: It is the policy of the MICHIGAN CROSSROADS COUNCIL, BOY SCOUTS OF AMERICA, INC. to offer equal employment opportunity, training, development, advancement, and continuation of employment on the basis of relative qualifications and ability, without regard to race, color, national origin, sex, age, or religion. An employee of the Boy Scouts of America whose job requires direct involvement in its program must be willing to subscribe to the Declaration of Religious Principle.” Both of the above policies, if violated, are civil rights violations and are therefore federal violations.

Youth Protection

The Boy Scouts of America believes that its top priority is to protect the safety of children. The BSA has developed “Barriers to Abuse Within Scouting” that create safer environments for young people involved in Scouting activities. All Scout leaders must comply with these policies. Violations of these policies put Scouts at risk and will result in disciplinary action, including expulsion from camp and revocation of membership. All camp staff members are required to understand these policies and report any suspected violations as directed by the Camp Director. Not Youth Protection Trained? Click [here](#).

Two-Deep Leadership on All Outings Required

A minimum of two registered adult leaders, or one registered leader and a participating Scout's parent, or another adult is required for all trips and outings. One of these adults must be 21 years of age or older.

Adult Supervision/Coed Activities

Male and female adult leaders must be present for all overnight coed Scouting trips and outings, even those including parent and child. Both male and female adult leaders must be 21 years of age or older, and one must be a registered member of the BSA.

The BSA now requires that **ALL** adults who wish to overnight as part of their camp stay **MUST** be a registered member of the BSA! Any adults who wish to stay on Ranch property overnight, that cannot show proper registration with the BSA, must leave the property - no refund!

One-on-One Contact Between Adults and Youth Members is Prohibited

In situations requiring a personal conference, such as a Scoutmaster conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.

No One-on-One Contact Between Adults and Youth Members

This includes digital communication. Leaders may not have one-on-one private online communications or engage one-on-one in other digital activities (games, social media, etc.) with youth members. Leaders should copy a parent and another leader in digital and online communication, ensuring no one-on-one contact exists in text, social media, or other forms of online or digital communication.

Separate Accommodations for Adults and Scouts are Required

Tenting:

No adult may share a tent with a person of the opposite sex unless he or she is that adult's spouse. No youth may share a tent with an adult or a person of the opposite sex other than a family member or guardian. Assigning youth members more than two years apart in age to sleep in the same tent should be avoided unless the youth are relatives.

Shower Facilities:

Whenever possible, separate shower and latrine facilities should be provided for male/female adults and male/female youth. If separate facilities are not available, separate shower times should be scheduled and posted.

The Buddy System Should Be Used at All Times

The buddy system is a safety measure for all Scouting activities. Buddies should know and be comfortable with each other. Self-selection with no more than two years age or significant differences in maturity should be strongly encouraged. When necessary, a buddy team may

consist of three Scouts. No youth should be forced into or made to feel uncomfortable by a buddy assignment.

Privacy of Youth is Respected

Adult leaders and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp. Adults may enter youth changing or showering areas only to the extent that health and safety requires. Adults must protect their own privacy in similar situations.

Inappropriate use of smart phones, cameras, imaging, or digital devices is prohibited.

Although most Scouts and leaders use cameras and other imaging devices responsibly, it is easy to unintentionally or inadvertently invade the privacy of other individuals with such devices. The use of any device capable of recording or transmitting visual images in or near shower houses, restrooms, or other areas where privacy is expected is inappropriate.

No Secret Organizations.

The BSA does not recognize any secret organizations as part of its program. All aspects of the Scouting program are open to observation by parents and leaders.

Youth Leadership is Monitored by Adult Leaders.

Adult leaders must monitor and guide the leadership techniques used by youth leaders and ensure BSA policies are followed.

Discipline Must be Constructive.

Discipline used in Scouting must be constructive and reflect Scouting's values. Corporal punishment is never permitted. Disciplinary activities involving isolation, humiliation, or ridicule are prohibited. Examples of positive discipline include verbal praise and high fives.

Appropriate Attire is Required for All Activities.

Proper clothing for activities is required.

Bullying and Hazing

Bullying and Hazing is prohibited. The Scout Oath and Law are the accepted code and expectations guide to all relationships within the camp. The staff members are interpreters of the spirit of Scouting. A camper shall not be deprived of food or sleep; be placed alone without proper supervision, observation, or interaction; be subjected to ridicule, threat, corporal punishment, excessive physical exercise, or excessive restraint. The Boy Scouts of America prohibit language or behavior that belittles or puts down members of the opposite sex, unwelcome advances, racial slurs, chastisement for religious or other beliefs, cyberbullying, or any other actions or comments that are derogatory of people. Any form of hazing, initiations, ridicule, or inappropriate teasing are prohibited and may not be included as any part of any Scouting activity.

Mandatory Reporting of Child Abuse.

All persons involved in Scouting must report to local authorities any good-faith suspicion or belief that any child is or has been physically or sexually abused, physically or emotionally neglected, exposed to any form of violence or threat, exposed to any form of sexual exploitation including the possession, manufacture, or distribution of child pornography, online solicitation, enticement, or showing of obscene material. This duty cannot be delegated to any other person. Immediately notify the Camp Director of this report, or of any violation of BSA's Youth Protection policies, so he or she may take appropriate action for the safety of our Scouts, make appropriate notifications, and follow up with investigating agencies. State-by-state mandatory reporting information: www.childwelfare.gov

All Adult Leaders and Youth Members Have Responsibility.

Everyone is responsible for acting in accordance with the Scout Oath and Scout Law. Physical violence, sexual activity, emotional abuse, spiritual abuse, unauthorized weapons, hazing, discrimination, harassment, initiation rites, bullying, cyberbullying, theft, verbal insults, drugs, alcohol, and pornography have no place in the Scouting program and may result in revocation of membership. For more information, please see the BSA's Guide to Safe Scouting and Youth Protection resources.

Units are Responsible to Enforce Youth Protection Policies.

Adult leaders in Scouting units are responsible for monitoring the behavior of youth members and other leaders and interceding when necessary. If youth members misbehave, their parents should be informed and asked for assistance.

Incidents Requiring an Immediate Report to the Camp Director.

The following must be reported to the Camp Director for action immediately:

- Any threat or use of a weapon
- Any negative behavior associated with race, color, national origin, religion, sexual orientation, or disability
- Any reports to authorities where the BSA's Mandatory Reporting of Child Abuse policy or your state's mandatory reporting of child abuse laws apply
- Any abuse of a child that meets state reporting mandates for bullying or harassment
- Any mention or threats of suicide

If someone is at immediate risk of harm, call 911.

If a Scout is bullied because of race, color, national origin, religion, sexual orientation, or disability, and local help in not working to solve the problem, contact the BSA Member Care Contact Center at 972-580-2489, or send an email to youth.protection@scouting.org.

What to Bring to Camp

Clothing Items

- _____ Complete Scout Uniform
- _____ Socks (6 pairs)
- _____ Underwear (6 pairs)
- _____ Pants
- _____ Shorts
- _____ Shirts
- _____ Hat
- _____ Lightweight jacket
- _____ Raincoat or poncho
- _____ Shoes (tennis, swamp, etc.)
- _____ Hiking Boots
- _____ Sleepwear

Toiletry Items

- _____ Toiletry Kit
- _____ Personal hygiene supplies
- _____ Beach towel (swimming)
- _____ Towel and washcloth

Swimming Items

- _____ Extra clothes (aquatic MB's)
- _____ Sandals, swamp shoes
- _____ Swimsuit

Tent and Bedding

- _____ Tent/tarp
- _____ Sleeping bag or blankets
- _____ Pillow
- _____ Cot

Day Items

- _____ Daypack
- _____ Water bottle or canteen
- _____ Scout Handbook
- _____ Sunglasses
- _____ Scout notebook
- _____ Camera
- _____ Flashlight (extra batteries)
- _____ Pen, pencil, paper
- _____ 1st Aid Kit

Scout Items

- _____ Sewing kit
- _____ Insect repellent (no aerosols please)
- _____ Merit badge pamphlet(s)
- _____ Pocketknife with Totin' Chip card
- _____ Flashlight, with extra batteries
- _____ Compass
- _____ Watch
- _____ Sunscreen

Extras

- _____ Patrol Flag
- _____ Chair
- _____ Prescribed medication (in the original bottle)
- _____ Spending money
- _____ Footlocker
- _____ Work Gloves
- _____ Old rugs (inside tent)

Final Planning

Three Months Before Camp

- Send out final camp notice to parents.
- Have troop committee members visit parents of Scouts not registered for camp.
- Secure adult leaders for camp physicals for all adults and youth attending camp.
- Develop a program of activities using this Leader's Guide Book, the Scoutmaster's Handbook, and the Scout Handbook.
- Instruct Scouts in what to bring and what not to bring to camp. Check to ensure that all Scouts and leaders are registered with the BSA.
- Instruct Adult Leaders over the age of 18 to Send in for the required DHS Central Registry Clearance. This is required to be on camp

Three Weeks Before Camp

- Finalize the program of activities your troop would like to undertake.
- Consider each Scout's and adult's needs (advancement, special diets, prerequisites etc).
- Go over the merit badge and program schedule with Scouts.

The Day You Leave for Camp

- Make sure you have copies of each Scouts completed and updated health & medical record form with Routine Drug Administration Form.
- Make sure you have copies of each adults completed and updated health & medical record form with Routine Drug Administration Form, current youth protection, valid DHS Central Registry Clearance, and proof of BSA membership.
- Label all medications, which should be in original container, number of doses it contains with name, campsite, and troop number (including aspirin, cough syrup, etc.) before coming to camp.
- Bring four (4) copies of your troop roster.
- Make a final check on transportation arrangements for the following Saturday.
- Plan on arriving at your troop's scheduled check in time on Sunday.



Arrival at Camp

Administration Building (The Martin Building)

The troop scoutmaster, or acting scoutmaster at camp, must immediately go to the Administration Building to check in your troop. Here, the scoutmaster will pay final fees and submit the required troop documentation. The remainder of the unit will proceed to medical checks where the scoutmaster will join them after completing registration.

Medical Rechecks (Annual B.S.A Health Forms)

The BSA requires a physical evaluation be completed annually for both Scouts and Adult Leaders attending summer camp. A health form, parts A, B (two pages), and C, signed by a licensed Health Care Provider and dated within 12 months from when the camper will be attending camp must be on file at the camp's medical facility. The form is good for 1 year through the month in which the form was completed. For example, if a scout has a form filled out in July of this year that form is good for all scouting activities through July of next year. We suggest that Scoutmasters organize their participants' medical forms before arrival at camp, to ensure a smooth and quick check-in process at the Health Lodge. Scouts taking merit badge classes off-camp should have two copies of their health form to camp.

Annual Health & Medical Record [Health Form] - <https://www.scouting.org/health-and-safety/ahmr/>

Medications

Only refrigerated or injectable medications are required to be stored at the Health Lodge with the Medical Officer. Other medications will be kept by the unit leaders, alongside a medical log and lockable container to use for storing the unit's medications. It is the responsibility of the unit leader to ensure the timely distribution and logging of all medications given to members of their unit.

Units may request a lock-box for secure storage of medication if a trailer is not kept in the campsite. Medications can also be dispensed by the Health Lodge, at the request of a parent or guardian of the Scout; however, the unit leader will remain responsible for ensuring all campers receiving medication from the Health Lodge arrive and take the medication.

Any medications that will need distributed by the Health Office for your unit must be turned in during Sunday Check-in. Medication should be placed in separate containers for each scout, including instructions for dispensing (how many, when, through what method, etc.). We ask that campers bring only medication being taken under a physician's direction. The medications must be in the original container and clearly marked with the contents, dosage instructions, camper name, and camper's unit number. All medications brought to camp should be listed on the Routine Drug Administration Form. See the link below:

<http://michiganscouting.org/wp-content/uploads/2015/07/RoutineDrugAdministrationRecordRevised2011.pdf>

Swim Checks

Every Scout and adult leader must take a swim test to determine his or her ability level. Those levels are Learner, Beginner or Swimmer.

Your Own Campsite

Each campsite is fully equipped and ready to go from the moment you walk into camp. A great deal of time and money has been spent since last summer to better prepare campsites. Each campsite also has fire tools that are not to be removed from camp. A shovel and rake are the immediate fire prevention tools at your disposal. A broom is provided to keep the tents and latrines clean. A flagpole is also provided. Each site provides ample space for several patrols to make camp

Health and Safety

Health Lodge

First Aid treatment will be administered at the Health Lodge. It is the duty of all Scouts and leaders to see that all injuries or illnesses, whether minor or serious, are reported to the Health Officer. In case of an emergency; do not move the injured person; there are a number of ways to reach us: Send 2 runners to the Health Lodge to report the incident. The Health Lodge will be staffed with an individual who meets the State of Michigan and BSA qualifications. It is the responsibility of all adult leaders (and staff) to be aware on a daily basis, of each camper's physical condition. Any changes in appearance, appetite, activity level or health habits are to be reported to the Health Officer. Sleep can make the difference between a great and a poor week. Each person needs ~8 hours of sleep each night. Scoutmasters should see that camp is quiet from 10:30 p.m. until 7:00 a.m. each night to permit those who wish to sleep a chance to do so.

Emergency Procedures

The D-Bar-A Scout Ranch Emergency Procedures will be reviewed Sunday upon check in and at the Leader's Meeting on Sunday evening. All personnel in camp (staff, leaders, and campers) must be familiar with the Camp Emergency Procedures. In the event of an emergency, all personnel will immediately respond to the specific situation as outlined in the D-Bar-A Scout Ranch Emergency Procedures. In an emergency situation, the Camp Emergency Action Coordination Team will assemble at the camp Administration Building. The team will coordinate actions, issue orders, conduct calls as necessary, and release information to the public, following established B.S.A. and State of Michigan policies. Campers will be notified of an emergency via siren signals.

Restricted Areas

Although visitors/campers are encouraged to explore common areas of D-Bar-A Scout Ranch and the wilderness, the nature of some areas requires limited access. Staff Housing is to never

be entered by Scouts or Scouters. All program areas will be off limits during non-program hours. Program hours are 9am - Noon, 2pm - 5pm, and 7pm - 9pm.

Fire Prevention

Fire prevention is very important in camp. The D-Bar-A Scout Ranch Fire Prevention Policy must be followed by each Troop in camp. Fire, Liquid, and Propane Fuels Fires may be built only in the designated areas and under proper supervision. Liquid or propane fuels should be used only under adult supervision. Propane cylinders and cans of liquid fuel must be stored under lock and key.

Wildlife at D-Bar-A Scout Ranch

Despite its proximity to several small towns and cities, D-Bar-A Scout Ranch is in a wilderness setting. Encounters with local wildlife can and may occur. Please follow the camp guidelines regarding encounters with wildlife. A detailed plan will be in your Site Book when you arrive at Camp.

Early Youth Check-out

If a youth member is leaving camp early, they will only be dismissed to a parent or guardian that is listed on their health form as approved to take the youth. The individual picking up the youth will also need to provide identification. There will be no exceptions to this policy.

Campsite Maintenance

Day to day cleaning and ordinary maintenance of the campsite is the responsibility of the unit. The site should be policed regularly. Paper and other litter removed from adjacent woods and trails should be done daily. The latrine and washstand should be scrubbed daily. Major repairs, or repairs to equipment such, as pumps, machinery, and wiring, will be made by the ranger or a member of his staff. The need for such repairs should be made known promptly to your commissioner or to the ranger's staff.

Leaving Camp

It is important in case of an emergency for us to be able to locate all people in camp. No one should leave camp unless they have signed out at the Jack Lord Office. Leaders should be able to locate their Scouts at all times. Scouts leaving camp must have the person they are leaving with listed on their Health & Medical Record.

Mail

One of the questions from parents is where their son will be and how they can reach him, and rightfully so! All mail should be directed to:

**D-Bar-A Scout Ranch
Scout's Name
Troop Number, Campsite
880 E. Sutton Road
Metamora, MI 48455**

A drop box is provided for outgoing mail at the Jack Lord Building. Incoming mail can be picked up by troops at the Jack Lord Building in their mailbox after 5:00PM each day.

E-mail

Camp does not provide email access. The Camp system is not equipped to receive personal e-mails for campers or staff members.

Telephone

The main camp phone is for camp business and emergencies. When we receive an incoming call, time is required to locate the individual called and bring him/her to the phone. Please remember, the camp is a large area and all activities are scattered throughout the camp. The caller should be prepared to leave a message requesting that the party to call them back. Please try to provide the troop number and campsite. We will be glad to get the message to the troop, leader, or Scout.

Trading Post

The Trading Post, is a one stop shop for all your camp business and equipment needs. We carry a vast selection of D-bar-A souvenirs, camping gear, cold soda, candy, ice cream, refreshments, mess kits, nutritional snacks and lots of other items. The trading post is centrally located within the Jack Lord sub-camp. It is recommended to send each Scout with \$55 for the trading post.

- The Trading Post will accept cash, checks; MasterCard, Visa, American Express and Discover.
- Regular hours will be posted

Shower Facilities

D-Bar-A Scout Ranch has one shower facility located near the Hay Pavilion with individual shower stalls.

Visitors

Visitors are welcome in camp at any time. Visitors must check in at the Jack Lord Building. Camp facilities are primarily for the use of campers and leaders. Use of camp facilities by visitors will be restricted. Please remember pets are not allowed in camp. A parking lot is provided at the headquarters area for all visitors. Only camp vehicles are permitted on the camp service roads beyond the parking lot. Visitors must leave camp by 9 p.m.

Please Note: Space at meals for visiting parents and other family members is limited. We ask that any visitor that may be eating with their unit while visiting make a reservation 24 hours in advance by contacting the Ranch Office at 810-245-2250. Meal prices for visitors are: BREAKFAST - \$7.00 LUNCH - \$9.00 DINNER - \$11.00 (all prices are per person).

NEW IN 2018

Patrol Cooking Option

New for 2018: Patrol Method Cooking option.

Scouts and leaders will prepare their meals within their campsite during the week. Food for the Patrol Method Cooking option will be provided by the Ranch for your troops Scouts and Leaders who are registered for the week. Food is delivered to the Hay Pavilion for troops using this option to pick-up daily and take to their campsite. Our Chuck Wagon Food Manager is there to help all units with any needs. Please let us know how we can assist you.

If your troop needs equipment the Ranch can provide a 5-gallon water container, chest cooler, and fully stocked Patrol Box & appropriate cooking equipment to use at no additional cost. Please use the Chuck Wagon Request Form to request equipment needs.

If your patrol box needs its food staples (salt, pepper, trash bags, etc.) replenished, just let us know. Turn-in the request to the Chuck Wagon Food Manager and your staples will be replenished at the next food drop-off time.

The Chuck Wagon Form will be given to you at the first leaders meeting at camp. If your Troop would like to do the Patrol Method Cooking option please submit a request to the Ranch Director via email to DbarA@scouting.org. Include your troop number and session attending.

New Merit Badges

We are offering 9 new merit badges this year. They are: Fire & Traffic Safety, Sports, Athletics, Scouting Heritage, Fly Fishing, Archaeology, Salesmanship, and Composite Materials.

We are also offering Climb on Safely, Snorkeling, Stand-Up-Paddle Boarding and Instructional Swim.

New Programs

This summer we will also offer a Paintball Target Trail, New Metalworking and Blacksmithing Tools and Area, and Horseshoe Pits to our program offering.



D-Bar-A Scout Ranch Schedule

D-Bar-A Scout Ranch Schedule 2018						
Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
6:00 AM	Camp Closed		Polar Bear Swim			
7:45 AM		Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising
8:00 AM		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
9:00 AM			Program Block 1			
10:00 AM			Program Block 2			
10:30 AM			Leaders Meeting	Leaders Meeting	Leaders Meeting	Finish MB Time
11:00 AM			Program Block 3			
12:15 PM			Lunch and Quiet Hour			
1:00 PM						
1:15 PM			Campfire Planning Meeting (SPL)		Campfire Planning Meeting (SPL)	
2:00 PM	Check-in and Swim Checks		Program Block 4			
3:00 PM			Program Block 5			
4:00 PM			Open Activities			
5:15 PM			Program Areas Close			
5:45 PM			Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering
6:00 PM	Dinner	Dinner	Dinner	Dinner	Dinner	Dinner
7:00 PM	Leaders/SPL Meeting	Night Rapelling	Tandem Climb	Western Cup	Troop Night	Merit Badge Q&A
7:45 PM	Flag Lowering, Chapel, and Campfire	Open Swim/Boat Muzzleloading Tie-Dying	Open Swim/Boat Wilderness Survival Primitive Shoot Dutchoven Cook-off	Cowboy Action Shoot Astro Night	Eagle Night Open Swim/Boat	Flag Lowering, Camp Awards, and Campfire
8:00 PM						
9:00 PM						
10:30 PM	Quiet In Camp	Quiet In Camp	Quiet In Camp	Quiet In Camp	Quiet In Camp	Quiet In Camp
11:00 PM	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out	Lights Out

D-Bar-A Scout Ranch Program Schedule

2018 D-Bar-A Summer Merit Badge Schedule			
Area	9:00AM-9:50AM	10:00AM-10:50AM	11:00AM-11:50AM
Climbing	Climbing		Game Design
Shooting Sports	Shotgun Shooting	Rifle Shooting 1	
	Archery 1		Sports/Athletics
Aquatics	Lifesaving		Motorboating
	Motorboating	Swimming 1	Swimming 2
Outdoor Skills	Indian Lore	Fish & Wildlife	Cooking (11:00-12:30)
	Wilderness Survival	First Aid 1	First Aid 2
			Emergency Preparedness
Handicraft	Leatherwork 1	Space Exploration	Art/ Pulp & Paper
	Woodcarving 1	Woodcarving 2	Leatherwork 2
Eco-Con	Envi-Sci 1	Astronomy	Chemistry
	Insect Study	Mammal Study	Envi-Sci 2
Dodge City	Tenderfoot, etc..		
Corral	Horsemanship 1		Vet Med/Animal Science
Media	Moviemaking		Photography
Blacksmithing			Welding
Area	2:00PM-2:50PM	3:00PM-3:50PM	4:00PM-5:15PM
Climbing			Climb On Safely, Open Climb
Shooting Sports	Rifle Shooting 2		Open Shoot
	Archery 2		
Aquatics	Kayaking	Instructional Swim	Mile Swim, Snokeriling BSA/ SUP BSA, Open Swim and Boating
	Canoeing	Smallboat Sailing	Safe Swim Defense/ Safety Afloat
Outdoor Skills	Fly Fishing	Orienteering	
	Camping	Bird Study	
			Archeology
Handicraft	Salesmanship	Fingerprinting/Crime Prevention	
	Music	Basketry	
	Chess		
Eco-Con	Weather	Composite Materials	Nova
	Reptile & Amphibian	Soil and Water Conversion	
Dodge City	Oceanography	Fire Safety/ Traffic Safety	Fireman Chit/Totin Chit
Corral	Horsemanship B		
Media			
Blacksmithing	Metalworking		

Merit Badge Pre-requisites and Notes

Area	Merit Badge	Prerequisites	Notes
Aquatics	Canoeing		Must be able to pass the BSA Swimmer test
	Kayaking		Must be able to pass the BSA Swimmer test
	Lifesaving		Must be able to pass the BSA Swimmer test
	Mile Swim		Must be able to pass the BSA Swimmer test
	Motorboating		Must be able to pass the BSA Swimmer test
	Safe Swim Defense/Safety Afloat		Adult Leader Training
	Smallboat Sailing		Must be able to pass the BSA Swimmer test
	Snorkeling BSA/SUP BSA		BSA Award, Must be able to pass a BSA Swimmer Test
	Swimming		Must be able to pass the BSA Swimmer test
	Climbing	Climb on Safely	
Climbing			
Game Design			
Eco-Con	Astronomy		
	Chemistry		
	Composite Materials		
	Environmental Science		
	Insect Study	9	
	Mammal Study		
	Reptile & Amphibian Study	8	
	Soil & Water Conservation		
Weather			
Dodge City	Fire Safety	6a, 11	
	Oceanography		
	Traffic Safety		
Handicraft	Art		
	Basketry		
	Chess		
	Crime Prevention	2	
	Fingerprinting		
	Leatherwork		
	Music		One of requirement 3 that is not 3d
	Pulp & Paper	7	
	Salesmanship	5	
	Space Exploration		
Woodcarving			
Media	Moviemaking		

	Photography		Recommend to bring your own Camera and up to data Cyber Chip
Outdoor Skills	Archaeology		
	Bird Study		
	Camping	8d, 9a,	One of the 9b that is not 6
	Cooking		
	Emergency Preparedness	1,2c,6c	
	First Aid		Be prepared to make a first aid kit
	Fish & Wildlife Management		
	Fly Fishing		Come with own fly fishing pole and reel
	Indian Lore		
	Orienteering		
	Wildness Survival		Overnighter required
Shooting Sports	Archery		Recommend to come to Open Shoot
	Athletics	3d, 5	
	Sports	4,5	
	Rifle Shooting		Recommend coming to Open Shoot
	Shotgun Shooting		Recommend coming to Open Shoot
Corral	Animal Science		
	Horsemanship		
	Veterinary Medicine	6	
Blacksmith Village	Welding		14 Years of Age
	Metalwork		



Dodge City 2018 Schedule

Monday 9:00 AM to 12:00 PM – Tenderfoot

- 1c. Tell how you practiced the Outdoor Code on a campout or outing.
- 2b. While on a campout, demonstrate the appropriate method of safely cleaning items used to prepare, serve, and eat a meal.
- 2c. Explain the importance of eating together as a patrol.
3. Demonstrate a practical use of the square knot, two half-hitches, and taut-line hitch. Demonstrate proper care, sharpening, and use of the knife, saw, and ax. Describe when each should be used.
4. First Aid requirements (To complete 4d, the scout must bring his personal first aid kit with him)
5. Hiking Requirements, Importance of buddy system, what to do if lost, rules of safe hiking
7. Citizenship requirements. Flag Raising, Lowering, and Folding
8. Leadership requirements. Teach a scout to tie a square knot using the EDGE method

Tuesday 9:00 AM to 12:00 PM – 2nd Class

- 1b. Leave No Trace
- 2a-d. Fire Building
- 2f-g. Sheet bend and bowline knots
- 3a-d. Navigation (5-mile hike will be Thursday)
4. Identify 10 kinds of wild animals (on Thursday hike)
5. Aquatics, Beginner Test, Rescue Methods
6. First Aid Requirements
- 8a-b. Citizenship, flag ceremony, flag respect
9. Personal Safety Awareness

Wednesday 9:00 AM to 12:00 PM – 1st Class

- 1b. Tread Lightly
- 2a-d. Cooking preparedness
3. Pioneering and useful camp gadgets
5. Nature and Weather
6. Aquatics, Swimmer Test, Boating
7. First Aid and Emergency preparedness requirements

Thursday 9:00 AM to 12:00 PM

- 5 Mile Hike
- Nature Requirements and Orienteering Requirements

Communication in Camp

The Tumbleweed Daily News

D-Bar-A Scout Ranch prints a daily newspaper that contains valuable information. A copy of The Tumbleweed Daily News will be placed in troop mailboxes and will also be distributed by the Ranch Commissioners. If you would like to submit items to The Tumbleweed Daily News, please contact the Camp Program Director. Please post The Tumbleweed Daily News on your camp bulletin boards for your Scouts to read.

Leader's Meetings

There will be three leader's meetings during the week at camp. The first will be on Sunday at 7:30pm. The second meeting will be on Tuesday at 10:30am. The third will be on Thursday at 10:30am. Meetings provide troop leaders the opportunity to gain valuable information regarding the D-Bar-A Scout Ranch summer camp operation. These meetings are normally held at the Hay Pavilion.

Ranch Commissioners

The Ranch Commissioners are an essential communication tool for troops at camp. The Commissioners will be visiting all of the campsites each day, conveying important information to you as well as communicating your needs directly back to the Camp Administration. The Commissioners work directly with the Camp Director, Program Director, Business Manager, and Camp Ranger. If there is ever a question, the Commissioner is the troop's first source for an answer. They know what's happening at camp, and if they can't answer your question, they will find an answer. Proper use of the Ranch Commissioners can maximize your troop's summer camp experience.



Program Areas

Hay Pavilion / Dining



The Hay Pavilion is the largest Program Area at camp and one of the most exciting. Meals are quite the production with good food and meal time entertainment provided by the D-Bar-A Staff. Also a quick reminder, mess-kits are **NOT** required at the Hay Pavilion. The Hay Pavilion also holds the sign-up sheets for several opportunities to provide service to camp such as;

Ceremonies, Meal Time Grace, Meal Time Servers, Shower House Clean-up, Dining Hall Clean-up, and Chaplain Aides.

Shooting Sports

Shooting Sports give Scouts the opportunity to learn how to use firearms in a safe and controlled environment. Stop on by and check out the awesome multi use range. At The Ranch we offer all of the Shooting Sports merit badges along with the opportunity to earn NRA Pro-Marksman and Marksman special awards for Rifle. The costs of shooting are covered for all Scouts participating in Shooting Sports badges. Scouts who would like to participate in an open shoot who are not enrolled in the merit badge class will have to purchase tickets from the Trading Post to shoot.



Returning this summer is the Primitive Shootout, Muzzleloaders and the Cowboy Action Shootout.

Silver-Spur Corral

The Ranch wouldn't be complete without horses. D-Bar-A is the only year-round Scout Ranch this side of the Mississippi. The corral also hosts trail rides, Scouts can sign up and pay for trail rides at the Jack Lord Trading Post. Individuals must be at least 10 years old to go on a trail ride. Scouts looking to ride at D-Bar-A must wear long pants (preferably jeans), closed toe shoes and must have a buddy. The corral also offers a Meal Ride as a special trail ride where Scouts have the opportunity to eat a meal on the trail. All trail rides leave from the corral, mess kits are not required for meal rides.



TRAIL RIDE COST: (Payable at the Jack Lord Trading Post)

Trail Ride: \$15.00

Meal Ride: \$30.00

The ranch offers an overnight horseback riding experience called The Mini Yucca. The Mini Yucca is a truly unique experience at the Ranch and is limited to one Scout per unit. To sign up the Mini Yucca have the Scout sign up at the Trading Post. The Mini Yucca also needs one adult male volunteer, over the age of 21. The adult volunteer position is first come first serve.

Aquatics

Aquatics is located on Lockwood Lake, the largest of the three lakes at D-Bar-A. Scouts have a chance to earn five merit badges and four special awards at our waterfront. Scouts will get acquainted with the waterfront early in the week on check-in day with Swim Checks. Scouts and Leaders alike will have the opportunity to test their endurance at either the Polar Bear Swim or the Mile Swim. If you're just looking for a relaxing afternoon stop on by and participate in open swim or boating, don't forget your buddy. Adult leaders will have the option to become trained in the BSA's Safe Swim Defense and Safety Afloat program so they can help out at the water, and facilitate their off season aquatics programs.



Climbing



Climbing is all about vertical challenges. Scouts have the chance to reach new heights at the climbing tower. Climbing also offers several special programs such as where Scouts can participate in a simulated Ice climb and test their skill against the camp ice climbing record which is just over 9 seconds! They also offer Night Rappelling a great chance for those who are not so keen on climbing the tower but want to try their hand at rappelling.

Ecology-Conservation

Eco-Con is one of the most diverse areas at the Ranch. We teach the natural sciences, nature, technology, and a whole lot more. Our special program this year is Astro Night where Scouts have the chance to use D-Bar-A's giant telescope that electronically zeros in on stars and planets.



Handicraft



Handicraft offers several arts and crafts related merit badges but is also a great place to go to work on a project for fun. Handicraft hosts a Tie-dyeing and Bleach-dyeing party as a special event where Scouts can dye a shirt or a bandana. Scouts interested in dyeing should stop by the Trading Post to pick up an official D-Bar-A Tie-Dye shirt or Bandana. Scouts can Tie-dye shirts brought from home.

Scoutcraft

Scouts looking to improve their outdoor skills need look no further than Scoutcraft. Scoutcraft offers several Merit Badges focused on skills used in the outdoors. We will be offering the Camp Gadget contest where units will compete against one another to lash together the most unique, and adventurous camp gadget. The Ranch holds a Wilderness Survival overnight where Scouts have the opportunity to live in the wilderness under a structure they will build from natural materials.



Other Program Opportunities

Camp-Wide Events

Flag Ceremonies Monday through Friday, every morning at 7:45am and every evening at 5:45pm the staff will hold a flag ceremony at the main flagpole in front of the Jack Lord Administration Building. There will also be a flag ceremony on Sunday at 8pm and Friday at 8pm. Troops are encouraged to take part and share in this ceremony. Units can make arrangements to serve as color guard. Members of color guards must be wearing complete Field Uniforms, as defined by The Boy Scouts of America. There will be no exceptions to this rule.

Scouts Own Service

For the 2018 camp season, D-Bar-A Scout Ranch will have a part-time Chaplain. Scouts Own Service will be held on Sunday evening following opening flags. Scouts and leaders that wish to assist should contact the Chaplain immediately upon arrival at D-Bar-A Scout Ranch.

Campfires

There will be two camp-wide campfire programs conducted each week at camp. The campfire on Sunday evening will feature the D-Bar-A Scout Ranch Staff performing their favorite skits, songs, stories, run-ons, and cheers. Friday's campfire is designed to include the troops attending camp. In order to participate in Friday's campfire, troops must send a representative to the Campfire Planning Meetings on Wednesday and Friday at 1:15pm at the Fire bowl.

Order of the Arrow



The [Order of the Arrow](#) is a National Honor Society of BSA, a society of honor campers in the Boy Scouts of America. The purpose of the "OA" is to recognize those campers, Scouts, Explorers, and adults who best exemplify the Scout Oath and Law in their daily lives and by such recognition cause other campers to conduct themselves in the same manner. The "OA" provides valuable service to our council camps and assists in the promotion of camping. A call out ceremony will be held on Friday evening at Fire bowl during your week of camp.

Mile Swim

Thursday Afternoon, brave Scouts and leaders will swim the mile at 3:00pm. To participate in this event, Scouts and leaders must be classified as a swimmer and must complete the required practice swims. The required practice swims are 1/4 mile on Monday, 1/2 mile on Tuesday, and 3/4 mile on Wednesday. The practice swims are all at 2:50 pm. Swimmers must have **two** people accompany them on their mile swim.



Cowboy Action Shooting

The program offers a fun and safe introduction to cowboy action shooting with pistols, rifles, and shotguns. While attending camp, Boy Scouts and Venturers 14 years of age or older can take part in a special shooting experience with opportunities to shoot single-action .22-caliber pistols, lever action .22-caliber rifles, and 12-gauge shotguns. In various old-time western scenarios, Scouts play “good guys” who prove their accuracy by shooting at things like spinning metal targets where they hit the spinner to “ring the bell.” All shooters choose their own cowboy action names before starting so the NRA instructors can call them by those names.

Open Shoots at the Ranges

Scouts and Scouters looking to participate in the open shoot at Shooting Sports that are not enrolled in the corresponding Merit Badge class will need to stop by the Trading Post to purchase tickets to shoot. Prices for the tickets are as follows.

Rifle	5 shots	\$0.50
Shotgun	3 shots	\$2.00
Muzzle Loader	2 shots	\$1.00
Archery	Unlimited	Free

Western Cup

The 2nd annual Western Cup will be held on Wednesday night and will feature several different stations that patrols can compete at for a chance to win the coveted Western Cup.

Eagle Night

Eagle Night is Thursday night. This is an opportunity for scouts to compile all the work they have done on various eagle required merit badges and present them to a counselor on camp to get them signed off. We encourage everyone to try to earn some new merit badges while learning new ideas! Have your scouts bring their work with them to camp.

Bicycles in Camp

D-Bar-A Scout Ranch allows troops to bring their bikes to camp. There are certain rules that need to be followed to make bike riding safe and enjoyable for everyone

- Bikes are not to be used during any camp wide event.
- **Helmets must be worn at all times with unit number displayed on the side.**
- Bikes must ride on the right hand side of the road and announce when passing someone else on bike or walking
- Riders must keep 2 hands on the bike at all times.
- Be cautious of vehicles and pedestrians at camp.
- Horses do not like bikes so please **STOP AND GET OFF** your bike until they pass so that you, the horse and the rider can be safe.



- Bike usage is permitted on camp Monday through Friday. Bikes will not be allowed on Sunday before 6 p.m. or Saturday due to the high volume of traffic on camp.

D-A Scout Museum

Scouts will have the opportunity to visit D-A's Scout Museum located near the front of camp. Inside of the Museum is scouting memorabilia from the last century of scouting. Items include patches, uniforms, sashes, medals, magazines, and Native American exhibits. You can also find cool patches from D-A camping history and scouting in the Detroit area of Michigan. This is one unique piece of the D-A Ranch experience that you must not miss out on. The Trainor Museum will also satisfy requirements for the Scouting Heritage Merit Badge.

Longhorn Award and Adventure Patrol

The D-Bar-A Scout Ranch Longhorn Award was created to encourage and assist troops to become exemplary in their organization, participation, and Scout spirit at camp. Troops that wish to earn the Longhorn Award must meet the criteria set forth by the program. All Units attending camp can earn this award and are encouraged to do so. Our staff is ready to assist you in any way possible to make you successful in earning this award. Please speak with our Ranch Commissioners if you need assistance. Units earning the Honor Awards will receive special recognition.

Programs for Adults

The adults who come to camp often bring special skills that Scouts might want to learn. If you would like to work in a specific program area during camp, please contact the area director at the beginning of the week. Of course, adult leaders are always welcome to participate in any program activity. The scoutmaster or appointed leader will also have an opportunity to participate in the Scoutmaster/SPL Climb and Scoutmaster/SPL Shoot. We also have blocked out training for Climb on Safely and Safe Swim Defense and Safety Afloat.

Evening Programs

Monday

Night Rappelling
Open Swim and Boat
Muzzleloaders
Tie-Dye and Bleach Dying

Wednesday

Western Cup
Cowboy Action Shootout
Astro Night

Tuesday

Tandem Climb
Open Swim and Boat
Primitive Shootout
Dutch-oven Cook-off
Wilderness Survival Overnight

Thursday

Troop Night
Eagle Night
Open Swim and Boat

Friday

Water Carnival
Campfire OA Call-out / Family Night

The Check-Out Process

D-Bar-A Scout Ranch Saturday Check-out

The following guidelines must be followed in order to check-out of camp. Non-compliance could mean that your troop's check-out could be delayed. In order for us to continue our customer service for every troop coming to camp, your troop needs to clear their campsite no later than 10am on Saturday.

- Check-out prior to 7am on Saturday must be prearranged with the Camp Administration.
- You must complete the steps listed below before final checkout
- Your Staff Guide will start the checkout procedure with you.
- Locate all of the camp items you have checked out during the week.
- Your troop is also responsible for all equipment damages.
- Washstand and latrine clean and stocked for the next unit
- Fill in all holes made in your campsite.
- Check your campsite and surrounding areas for paper and other debris.
- Fire equipment checked.
- Leave a little firewood for the next unit.
- Final Checkout Unit proceeds to main camp to return equipment and receive the following signed checkout clearances:
 - Health Lodge: Turn in medical lock box and log book
 - Reserve your Campsite for 2019!!!!!!!!
 - Have a safe trip home and see you next year!!!!!!!!



Equipment Request Form

As more and more troops choose to bring their own equipment to camp, D-Bar-A is prepared to provide the following items by request. There is no charge for any of this equipment.

To allow the Ranch Staff to Be Prepared, please fill out and email this form at least three (3) weeks in advance from when you arrive to DbarA@scouting.org.

Unit Information

Unit Type _____
 Unit Number _____

Week at Camp June 17-23
 June 24-30
 July 1-7

July 8-14
 July 15-21
 July 22-28

MCC Field Service Council Great Lakes Southern Shores
 President Ford Water & Woods

Other Council _____

Equipment Requested

Item	Quantity	Item	Quantity
Canvas Tents	_____	Canvas Cots	_____
Dining Tarps	_____	Picnic Tables	_____

Unit Leader Name
 [PRINT] _____
 Unit Leader
 Signature _____
 Date _____

Submit completed form to:

ATTN: Equipment Request
 Jack Lord Sub-Camp
 D-bar-A Scout Ranch
 880 East Sutton Road
 Metamora, MI 48455

OFFICE USE ONLY
Received By: _____
Date Received: _____
Submitted to Rangers: _____

Ranch Master Award

Completed Requirements must be signed off by D-bar-A staff members.

1. ___ Visit Each Program Area

- | | |
|-----------------------------|---------------------------|
| a. ___ Aquatics | e. ___ Dodge City |
| b. ___ Climbing | f. ___ Scout Craft |
| c. ___ Ecology Conservation | g. ___ Silver Spur Corral |
| d. ___ Handicraft | h. ___ Shooting Sports |

2. ___ Provide 4 hours of service to the Summer Camp Program (other than the service render in requirement 5)

1 hr ___ 2 hr ___ 3 hr ___ 4 hr ___

These service hours can be completed by volunteering in any of the following capacities but can include any service to the Summer Camp Program approved by the Program Director or Camp Director. Please communicate with the staff so that they will know when to expect your help so they can plan accordingly.

- Assist in supervising the waterfront through Tower Duty (requires current Safe Swim Defense and Safety Afloat Trainings)
- Assist during open climb at the Climbing Tower (requires current Climb on Safely Training)
- Assist in Teaching a Merit Badge
- Assist at the First Year Camper Program with Fireman' Chit, Totin' Chit, etc.

3. ___ Complete 2 of the following adventures here at the Ranch.

- ___ Mile Swim
- ___ Attend the Polar Bear Swim with your Troop
- ___ Attend Water Carnival
- ___ Climb or Rappel down the Tower
- ___ Shoot Shotgun, Rifle, and Archery during open shoot
- ___ Attend the Primitive Shootout
- ___ Attend the OA Callout Ceremony
- ___ Take a Trail Ride

4. ___ Attend Western Night with your Troop or patrol from your Troop

5. ___ Help Supervise one of the following Specialty Programs at the Ranch

- | | |
|----------------------------------|-------------------------------|
| a. Wilderness Survival Overnight | d. Any Evening Program |
| b. Mini Yucca | e. Astro Night |
| c. Water Carnival | f. Cross-cut Saw and Branding |

6. ___ Provide two hours of service to D-Bar-A Scout Ranch (other than the service render in requirement 2).

1 hr ___ 2 hr ___

These service hours can be completed by volunteering in any of the following capacities but can include any service to D-bar-A Scout Ranch approved by the Program Director or Camp Director. Please communicate with the staff so that they will know when to expect your help so they can plan accordingly.

- ___ Assist Cooking a meal
- ___ Assist Serving meals
- ___ Assist Cleaning the shower house
- ___ Participate in a camp improvement service project

7. ___ Take a nap, Fill out a Leader Evaluation, and turn it into the camp office.

D-Bar-A Ranger Award

All Requirements must be signed off by a camp counselor.

**Must be completed before camp.*

***Can either be completed at camp or before camp.*

D-Bar-A Deputy

Name: _____ **Unit:** _____

1. _____ Earn 3 Merit Badges
2. _____ Attend Western Night
3. _____ Participate in 2 of the following Adventures Throughout the Week
 - a. _____ Crosscut Saw and Branding
 - b. _____ Tie Dying
 - c. _____ Western Sponge-Sling
 - d. _____ Open Shoot
 - e. _____ Open Swim
 - f. _____ Water Carnival

The D-Bar-A Deputy Award must be turned in before 5pm on Friday.

D-Bar-A Captain

Name: _____ **Unit:** _____

1. _____ Have Completed the D-Bar-A Deputy Rank*
2. _____ Complete Horsemanship MB**
3. _____ Complete one Shooting Sports MB**
4. _____ Attend Western Night
5. _____ Participate in 5 of the following Adventures Throughout the Week
 - a. _____ Primitive Shootout
 - b. _____ Cowboy Action Shoot
 - c. _____ Trail Ride
 - d. _____ Meal Ride
 - e. _____ Ice Climbing
 - f. _____ Mini Yucca
 - g. _____ Night Rappelling
 - h. _____ Wilderness Survival
 - i. _____ Astro Night
 - j. _____ Dutch Oven Cook-Off
 - k. _____ Polar Bear Swim
 - l. _____ Aquatics Special Awards
 - m. _____ Open Climb
 - n. _____ Open Shoot

The D-Bar-A Captain Award must be turned in before 5pm on Friday.

Adventure Patrol Award

Patrol Name: Patrol Leader Name: Unit:

Complete the following Requirements and have them signed off by a counselor.

1. _____ During your week at D-Bar-A camp as a Patrol maintain the cleanliness of your campsite.

2. _____ As a Patrol participate in 5 of the following Adventures.
 - a. _____ Primitive Shootout l. _____ Ice Climbing
 - b. _____ Polar Bear Swim m. _____ Night Rappelling
 - c. _____ Water Carnival n. _____ Crosscut Saw + Branding
 - d. _____ Open Swim o. _____ Patrol Hike (min 1hr)
 - e. _____ Tie Dying
 - f. _____ Open Shoot
 - g. _____ Open Climb
 - h. _____ Open Swim
 - i. _____ Wilderness Survival
 - j. _____ Astro Night
 - k. _____ Trail Ride

3. _____ As a Patrol participate in Western Night. Bring a Patrol Flag, and Cheer, or Yell.
 - a. _____ Patrol Flag b. _____ Patrol Cheer or Yell

4. _____ As a Patrol provide a Song, Skit, or Story for Friday's Closing Campfire.

The Adventure Patrol Award must be turned in before 2pm on Friday.

Longhorn Award

Unit Number: _____

Only the Strongest Units will survive

Requirements must be signed off by a Staff Member.

1. _____ As a unit volunteer to conduct a flag ceremony at a general assembly, provide grace for a meal, provide mealtime entertainment or have a Scout assist with the scouts own service.
2. _____ As a unit volunteer to clean the camp shower house, the dining pavilion or help serve a meal.
3. _____ Have the unit present themselves before the acting Scoutmaster in full BSA Uniform for inspection.
4. _____ Attend opening and closing campfires as a unit.
a. _____ Opening b. _____ Closing
5. _____ As a unit provide a service project to camp, approved by the Program Director and Camp Ranger.
6. _____ As a unit be present at every flag ceremony throughout the week.
7. _____ Have at least one adult leader attend each of the leader meetings throughout the week.
8. _____ Have the SPL or the ASPL attend each of the SPL Meetings through the week.
9. _____ Invite or visit another unit in the campsite for a unit campfire program.
10. _____ Submit at least 1 adult and 1 youth evaluation form before the end of the week.
a. _____ Adult b. _____ Youth
11. _____ Attend Western Night as a unit and have your patrols participate.
12. _____ As a unit build a gateway to your campsite for the week.
13. _____ Have 1 Scout from your unit attend the Mini Yucca, or the weekly Meal Ride.
14. _____ Have at least one adult leader earn the Ranch Master Award.
15. _____ Have at least one Patrol earn the Adventure Patrol Award.

The Longhorn Award must be turned in after evening colors on Friday.

Michigan Crossroads Council
Aquatics Committee
Waterfront Captain Award
Application for Scouts

Applicants Name: _____
Troop Number: _____
Field Service Council: _____
District: _____
Applicant's Address:
Number / Street: _____
City / State: _____
Zip Code: _____



Requirements:

- 1) Pass the BSA Swimmer's Test
- 2) Earn the First Aid merit badge
- 3) Become certified in CPR
- 4) Earn eight of the following merit badges:
Canoeing, Fishing, Fly Fishing, Kayaking, Lifesaving,
Motorboating, Rowing, Scuba Diving, Small Boat Sailing,
Swimming, Water Sports, White Water
- 5) Earn the Mile Swim Award

Evidence of Completion

Req's #1, #2 & #4: Acceptable evidence of completion is either a copy of the applicants official BSA advancement record or photo copies of completed merit badge requirement cards signed by the counselor.

Req's #3 & #5: Acceptable evidence of completion is either a copy of the applicants official BSA advancement record or photo copies of completed training certification cards.

To receive the award patch submit evidence of completion as described above for all requirements and a check for \$3.95 to cover the cost of the patch, postage, and MI sales tax to:

Aquatics Committee
c/o Michigan Crossroads Council
137 S. Marketplace Blvd
Lansing, Michigan 48917

Make check payable to: Michigan Crossroads Council
Office Code: 7079

***Note - This award may not be able to earn solely at camp but may earn some of the required badges**

